



Archie
ACTION!
ARCHIECOMICS.COM

SEGA®

25th
ANNIVERSARY
SONIC
THE HEDGEHOG

CHARACTER = SELECT =



Welcome to the Sonic Comic Universe — a world unique & beyond what you know from the SEGA games! Take a blast into the past as we return to the Classic Era of Sonic!

SONIC™

- MEGA DRIVE -

THE STORY SO FAR...

HEDGEHOG HEROICS



Sonic the Hedgehog has always been there to stop **Dr. Eggman's** nasty schemes! When Dr. Eggman tried to mine the **Chaos Emeralds** from **South Island**, Sonic found them first!

When the doctor tried to launch the **Death Egg**, Sonic knocked it out of orbit! When the doctor tried to launch it again, Sonic blew the whole thing up! And when Dr. Eggman tried to take control of Little Planet, Sonic found the time to stop him and save **Amy Rose**!



The mustachioed mad man is up to something yet again, and Sonic is out to stop him!

And this time he's going to need even more than just speed to foil the doctor's scheme!

SONIC: MEGA DRIVE, No. 1, August, 2016. Published by Archie Comic Publications, Inc., 629 Fifth Avenue, Suite 100, Pelham, NY 10803-1242. Jon Goldwater, Publisher/Co-CEO, Nancy Silberkleit, Co-CEO, Mike Pellerito, President, Victor Gorelick, Co-President. Single copies \$3.99. All Canadian orders payable in U.S. funds. ©SEGA. All rights reserved. SEGA is registered in the US Patent and Trademark Office. SEGA, the SEGA logo, SONIC THE HEDGEHOG, SONIC UNIVERSE and SONIC BOOM™ are either registered trademarks or trademarks of SEGA Holdings Co., Ltd. or its affiliates. The product is manufactured under license from Sega of America, Inc., 250 East Olive Avenue, Ste 200, Burbank, CA 91502 www.sega.com. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Title registered in U.S. patent office. Printed in USA.

www.ArchieComics.com

www.SonicTheHedgehog.com

GREEN SEASIDE ZONE

MEGA DRIVE

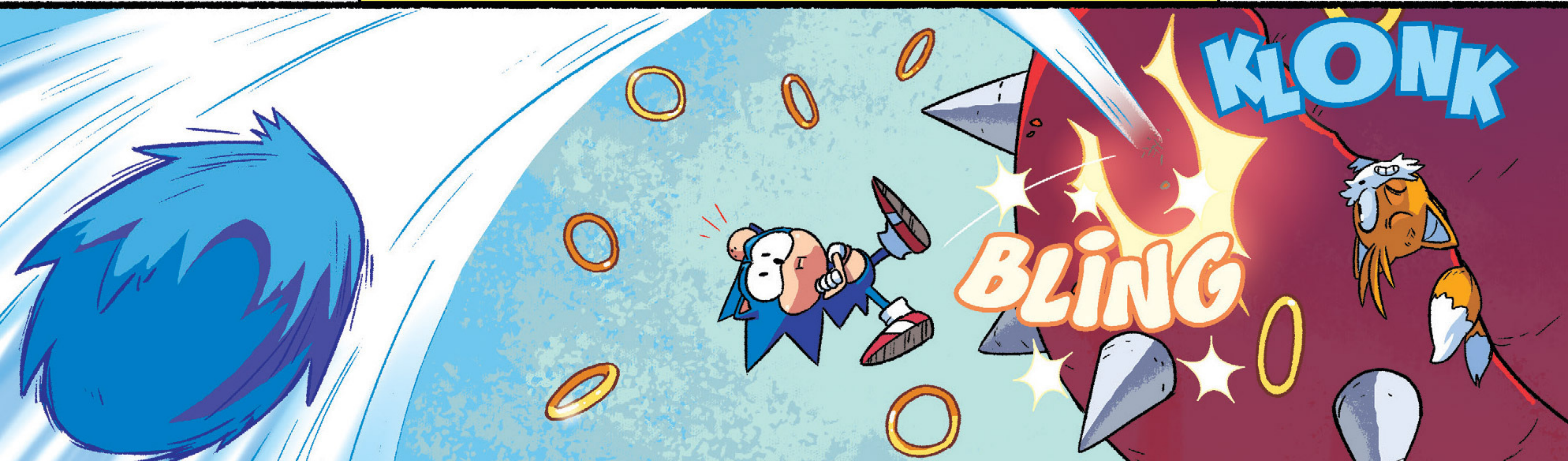
ACT
ONE

HEY, TAILS!
WHAT ARE
YOU DOING
HERE? ASIDE
FROM BEING
MENACED,
I MEAN.

NEVERMIND--
YOU CAN TELL ME
AFTER I TRASH
THIS THING!

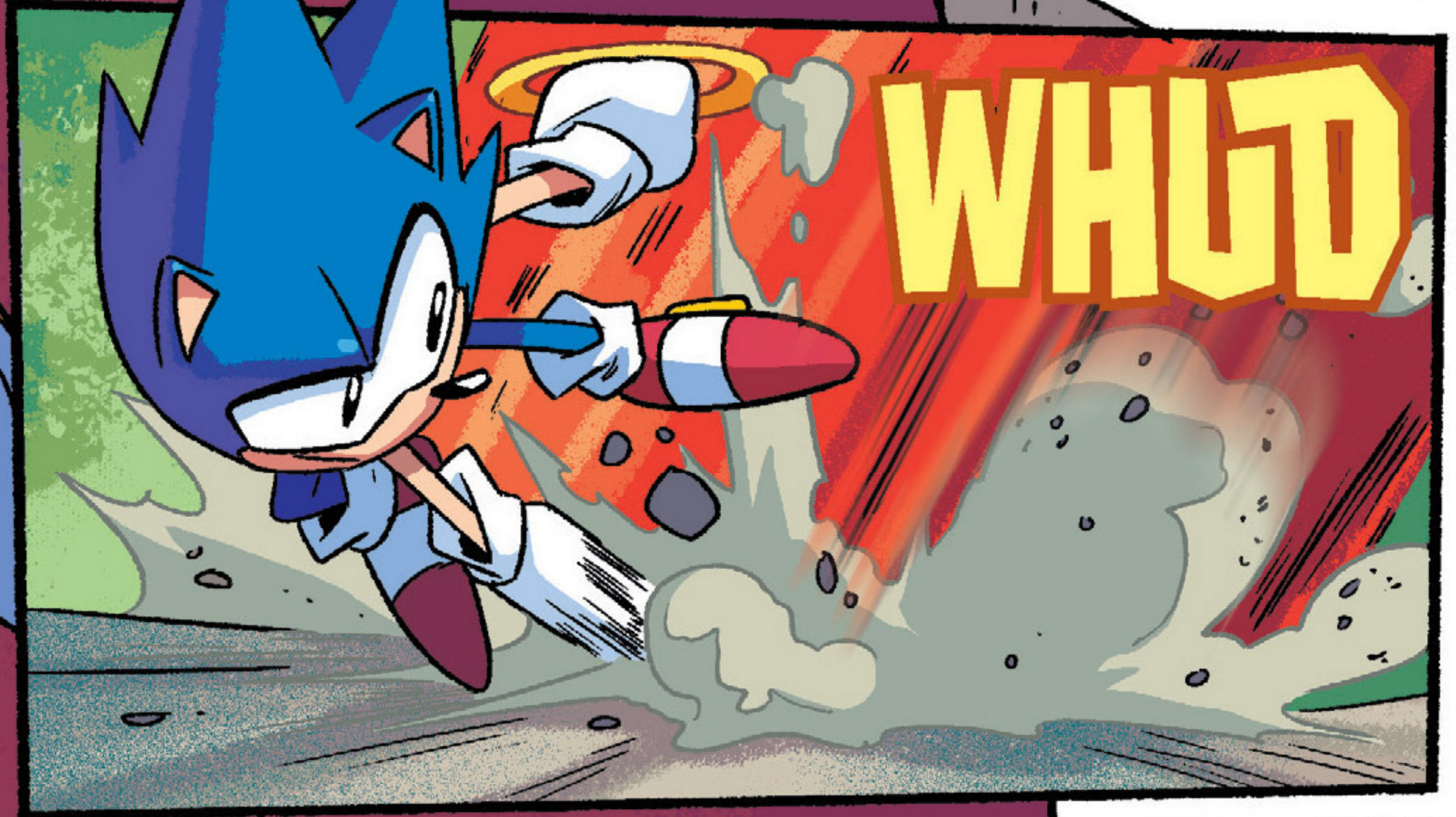
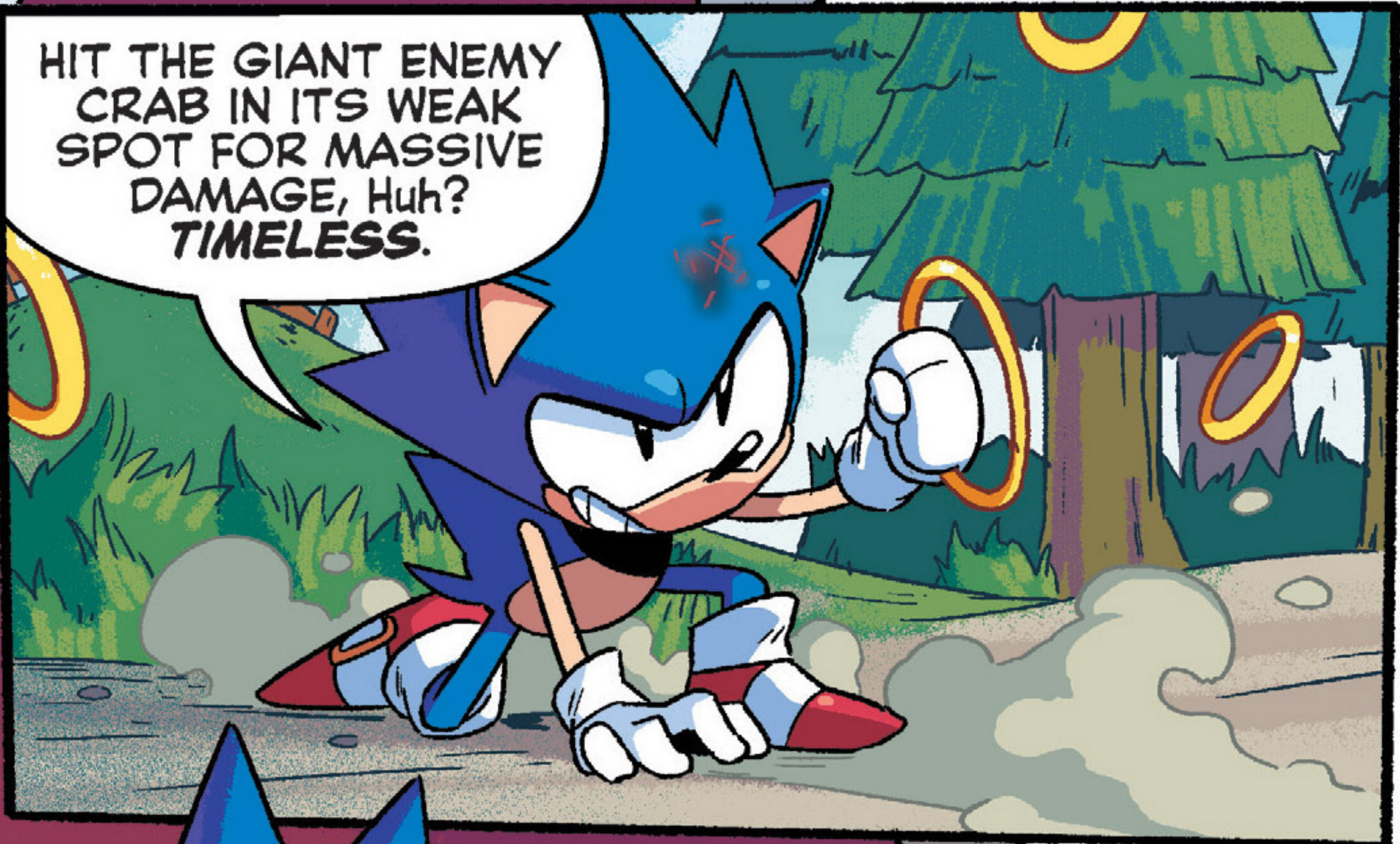
NO! SONIC!
WAIT!

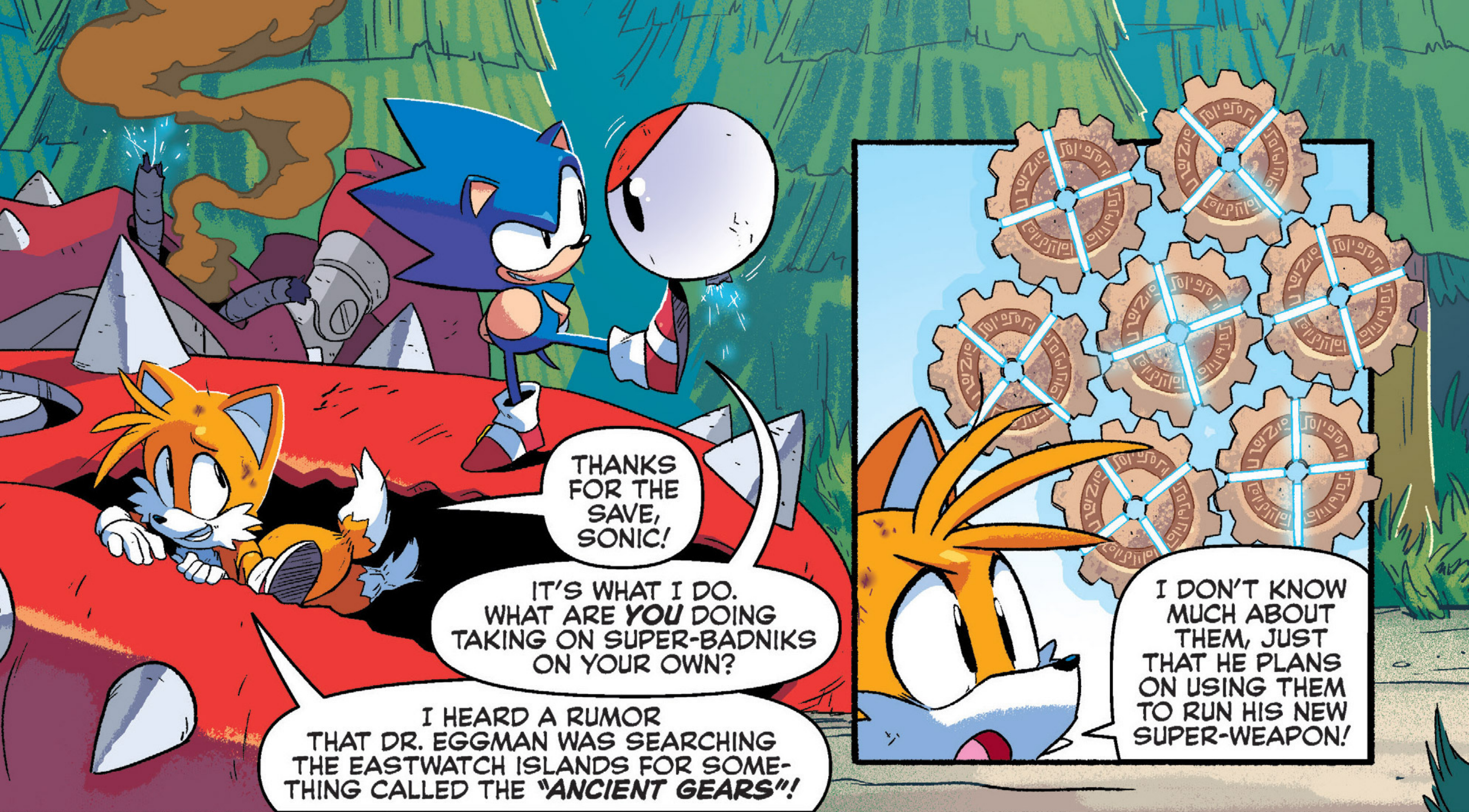
Writer: IAN FLYNN / Line Art: TYSON HESSE / Colors: MATT HERMS
Letters: JACK MORELLI / Cover By: TYSON HESSE / Con. Variant By: SEGA
Editor: VINCENT LOVALLO / Editor-in-Chief: VICTOR GORELICK
President: MIKE PELLERITO / Publisher/Co-CEO: JON GOLDWATER
Special thanks to: SANDRA JO, MAI KIYOTAKI and to the
Character Business and Licensing Department at SEGA Corporation



ITS ARMOR
IS TOO STRONG!
BUT IT MAKES IT
REALLY HEAVY!

LET IT TAKE
A SWING AT YOU,
AND THEN GET IN
CLOSE TO HIT ITS
VULNERABLE
EYES!





THANKS
FOR THE
SAVE,
SONIC!

IT'S WHAT I DO.
WHAT ARE **YOU** DOING
TAKING ON SUPER-BADNIKS
ON YOUR OWN?

I HEARD A RUMOR
THAT DR. EGGMAN WAS SEARCHING
THE EASTWATCH ISLANDS FOR SOMETHING
CALLED THE **"ANCIENT GEARS"**!



I DON'T KNOW
MUCH ABOUT
THEM, JUST
THAT HE PLANS
ON USING THEM
TO RUN HIS NEW
SUPER-WEAPON!



AND HE'S
KIDNAPPING LITTLE
ANIMALS TO POWER
HIS BADNIKS AGAIN,
RIGHT?

HOW DID
YOU GUESS?

SOUNDS LIKE
ANOTHER
RO-BUTT-NIK-
KICKING
ADVENTURE.
YOU IN?

YEAH!
YOU KNOW
IT!





OOH-HOO-HOO!

Ahh!
SUCH EXQUISITE
CRAFTSMANSHIP!
DON'T WORRY, LITTLE
ANCIENT GEAR!
I'LL FIND YOUR BUDDIES
AND TOGETHER YOU'LL
POWER MY LATEST,
GREATEST ENGINE
OF DESTRUCTION--
THE MEGA DRIVE!

GET A
ROOM,
YOU
TWO!

SONIC?!

YOU'RE NOT
RUINING MY PLANS
THIS TIME! I'VE GOT
AIR SUPERIORITY!

RATTA
TATTA
TAT

Oh, NO! I CAN'T
JUMP THAT HIGH!
WHATEVER WILL
I DO TO GET
UP THERE?

THAT'S
YOUR CUE,
GENIUS.

Oh!
RIGHT!
SORRY!
IT'S BEEN
AWHILE!



BRAK

BRAK



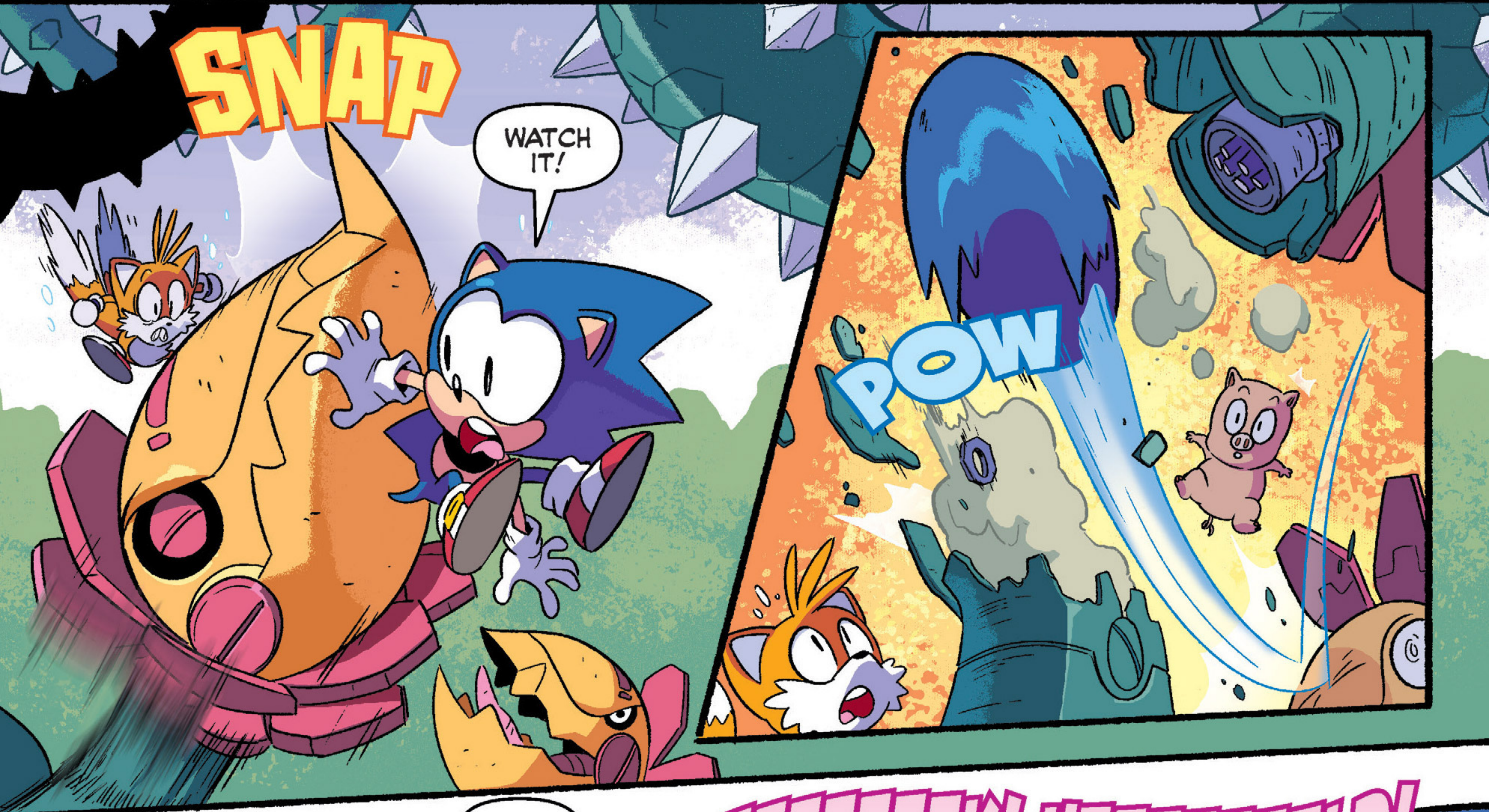
LOOK!
EGGMAN MUST
HAVE DROPPED
IT WHEN YOU
BEAT HIM UP!

NICE FIND, BUD!
WHERE TO NEXT?

WELL,
THE NEXT
NEAREST
ISLAND
IS--



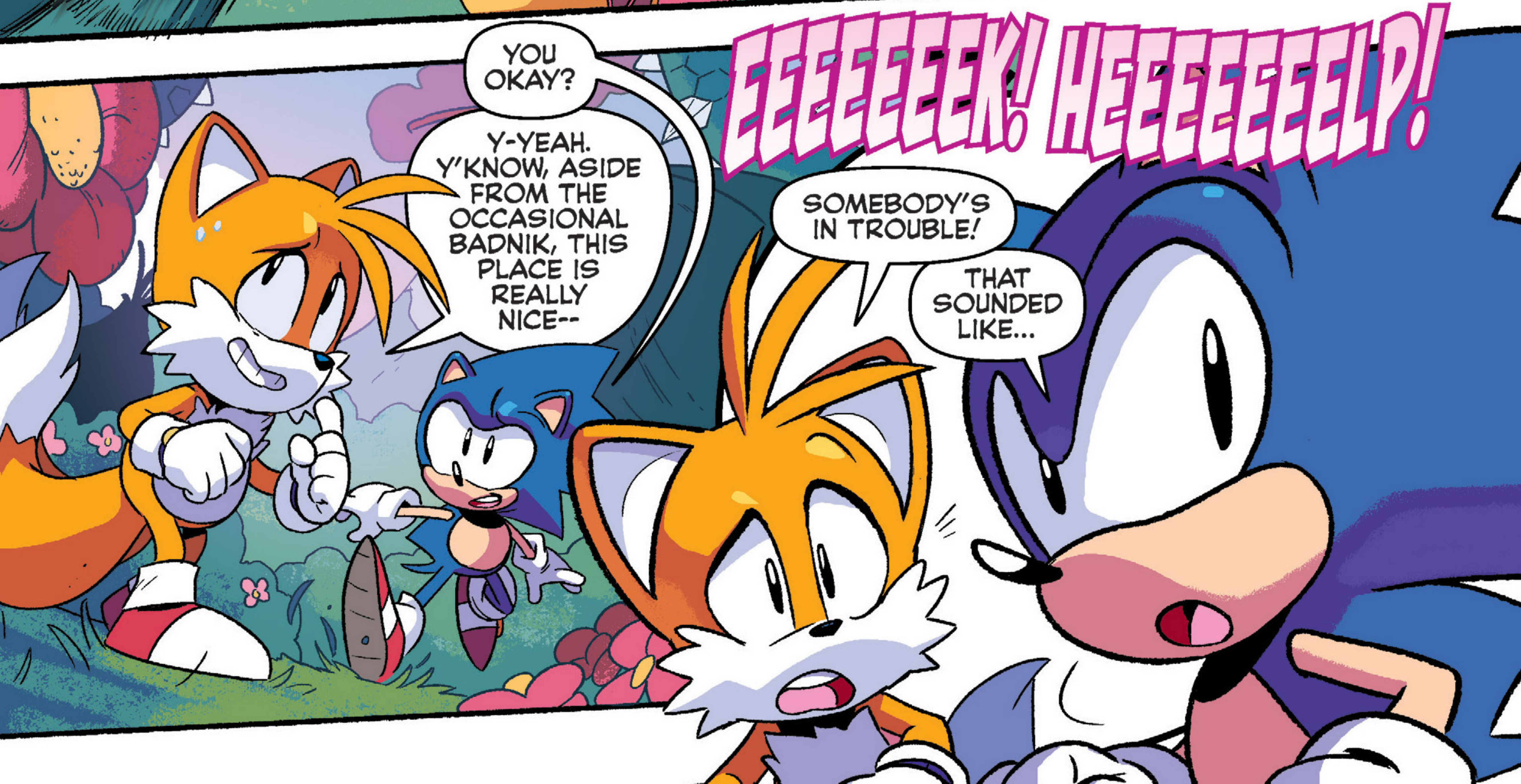
FLOWER PARK ZONE



SNAP

WATCH IT!

POW



YOU OKAY?

Y-YEAH. Y'KNOW, ASIDE FROM THE OCCASIONAL BADNIK, THIS PLACE IS REALLY NICE--

SOMEBODY'S IN TROUBLE!

THAT SOUNDED LIKE...

EEEEEEEEK! HEEEEEEELP!



AHHH!
GO
AWAY!

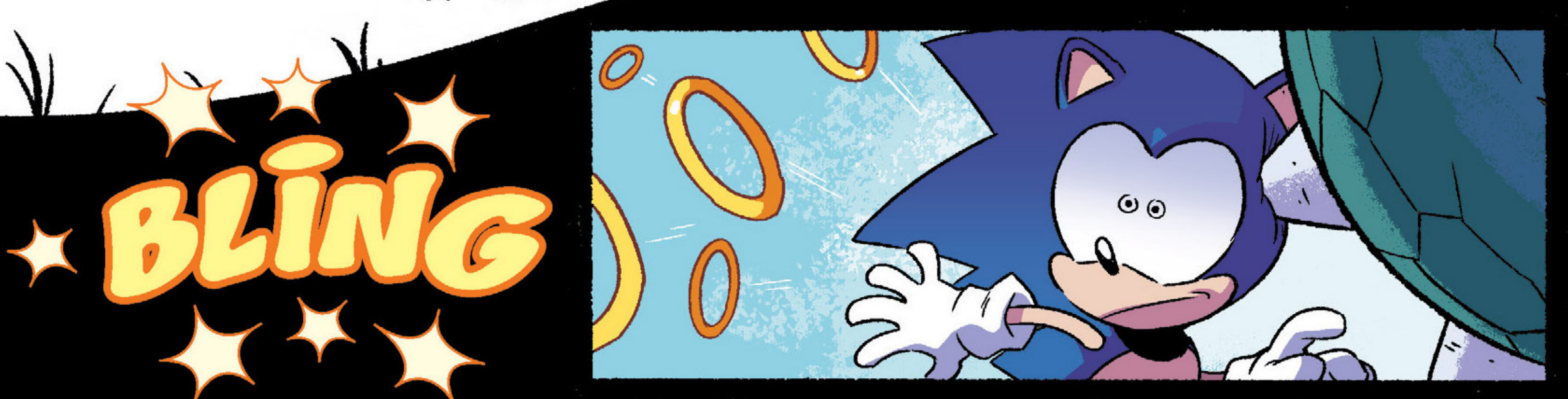
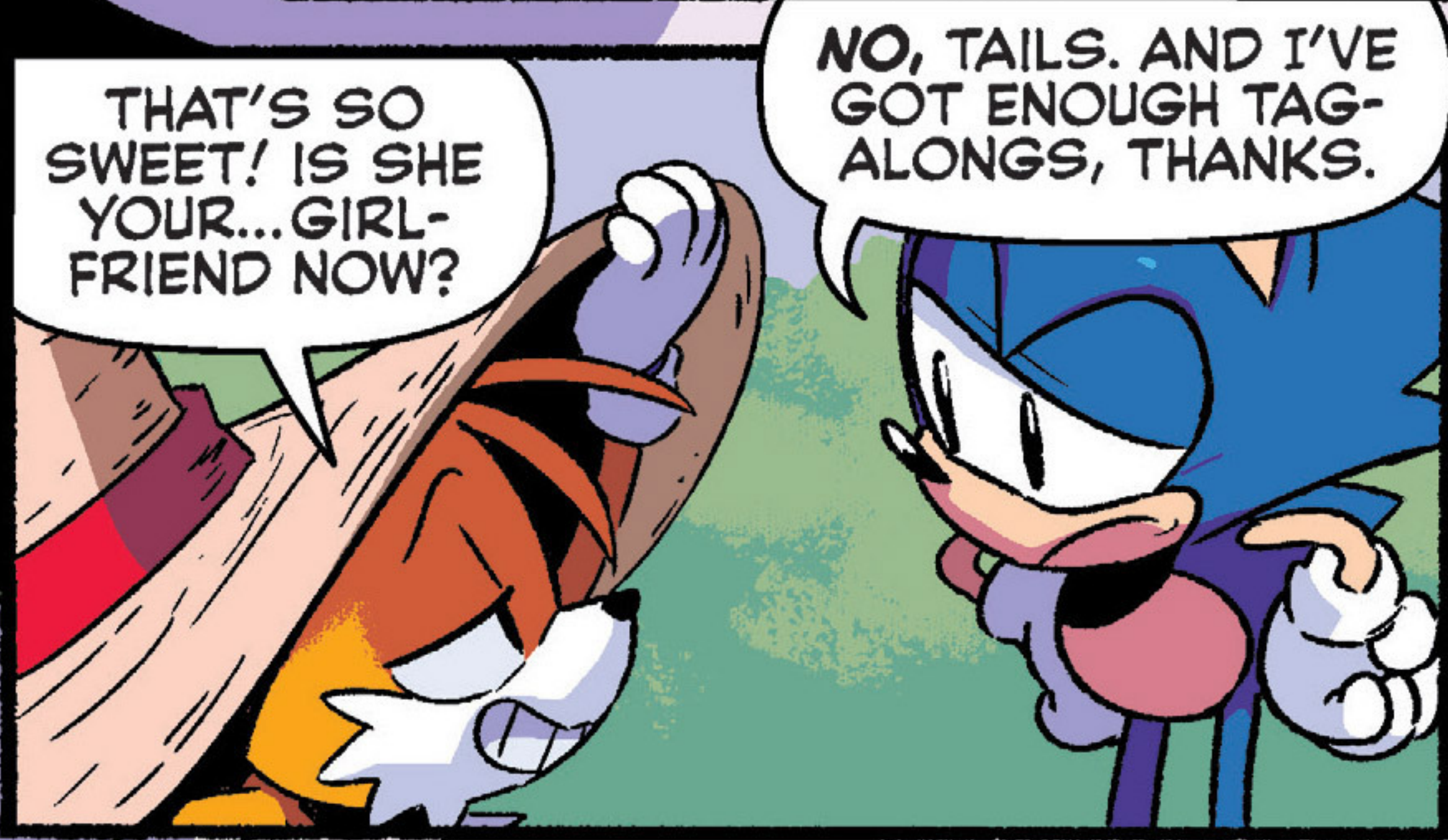
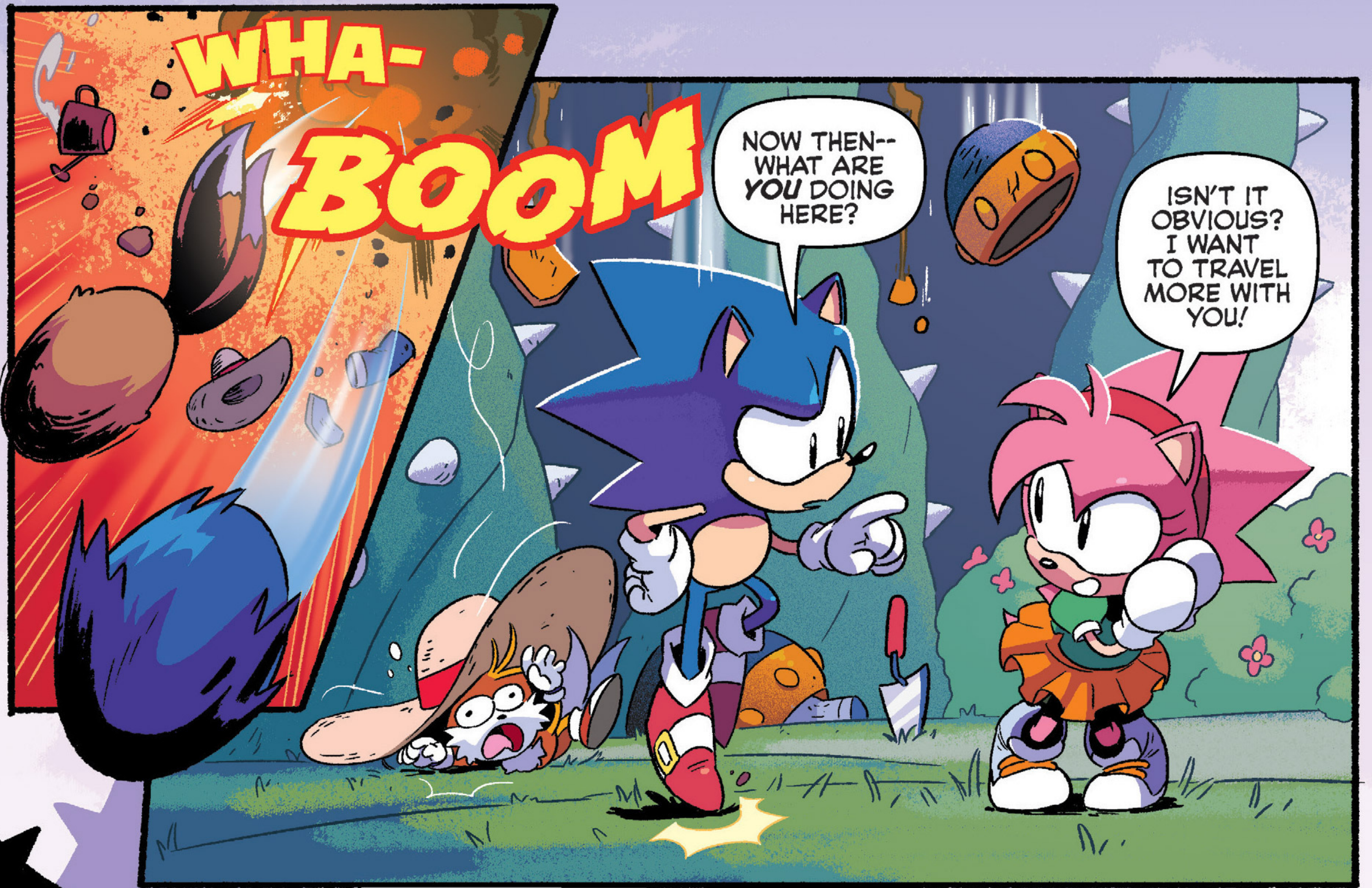
AMY?!

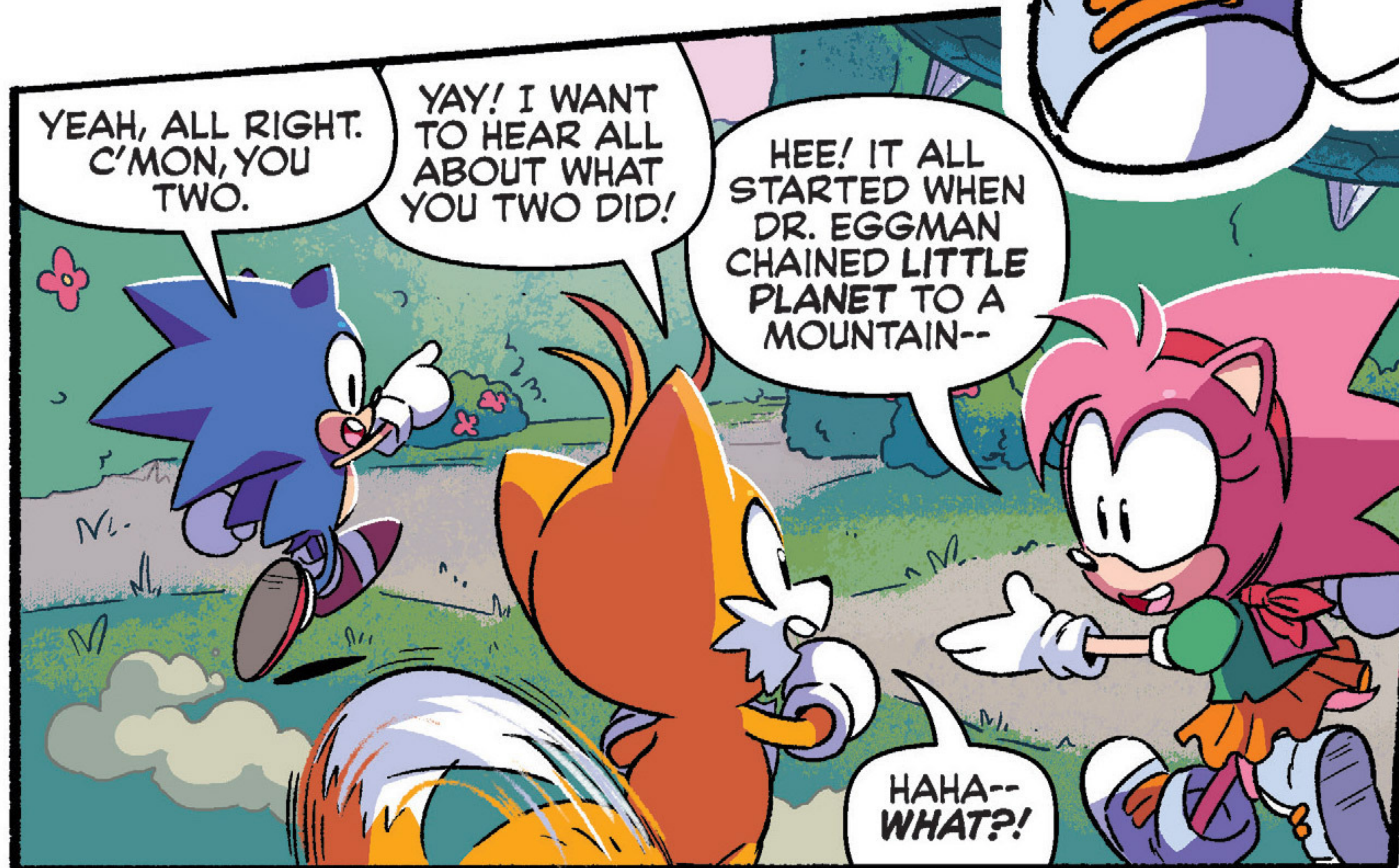
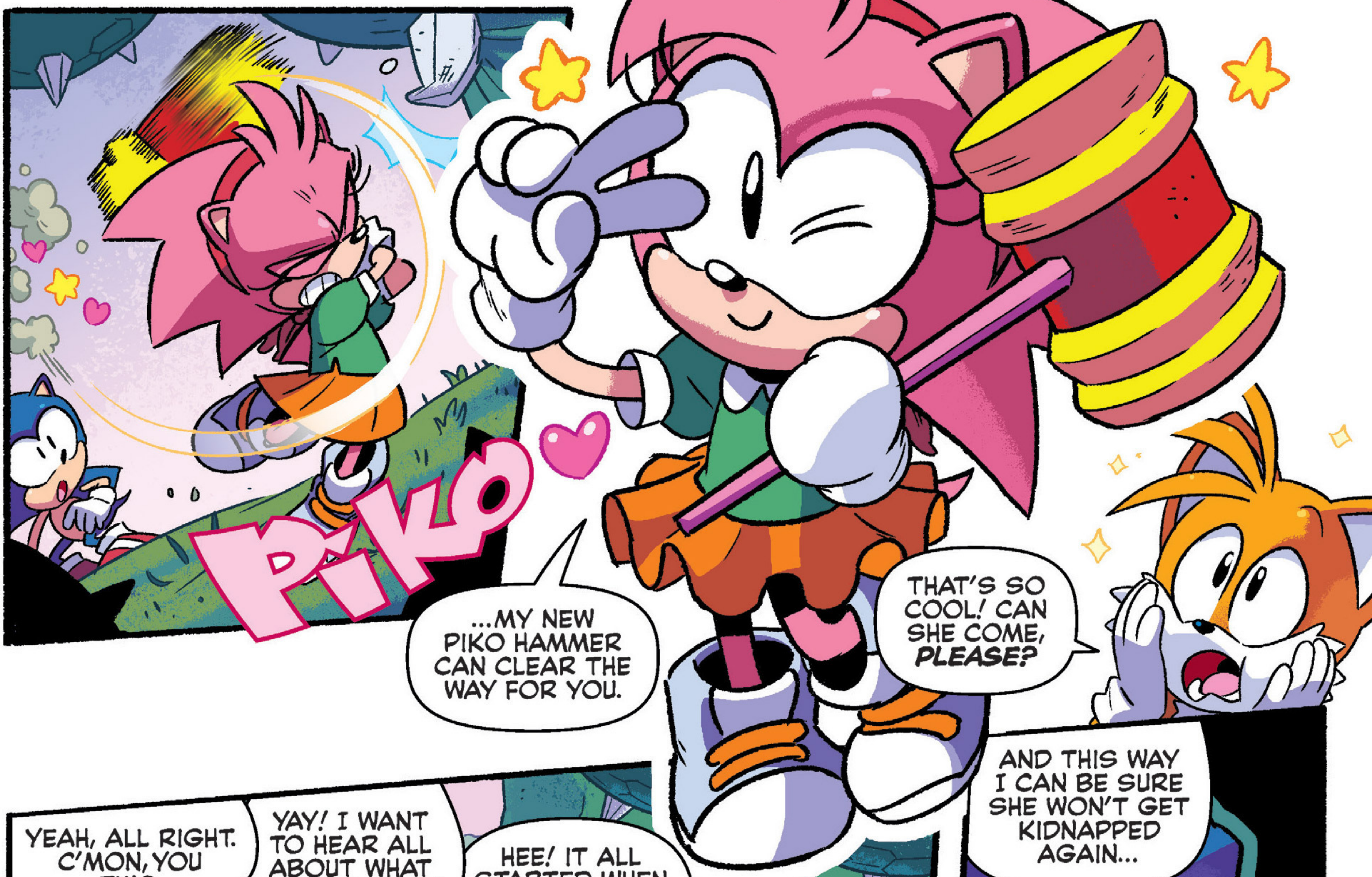
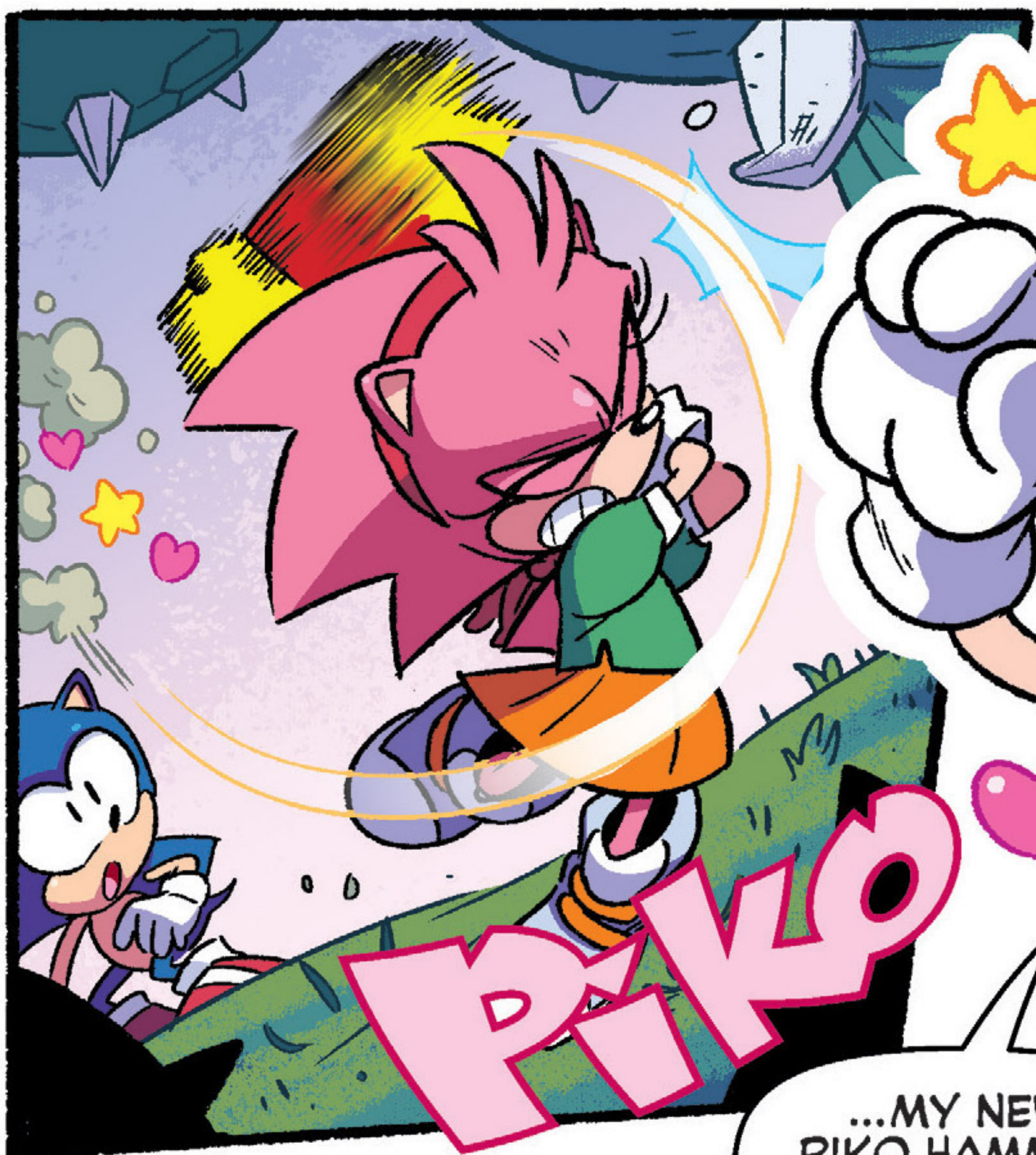
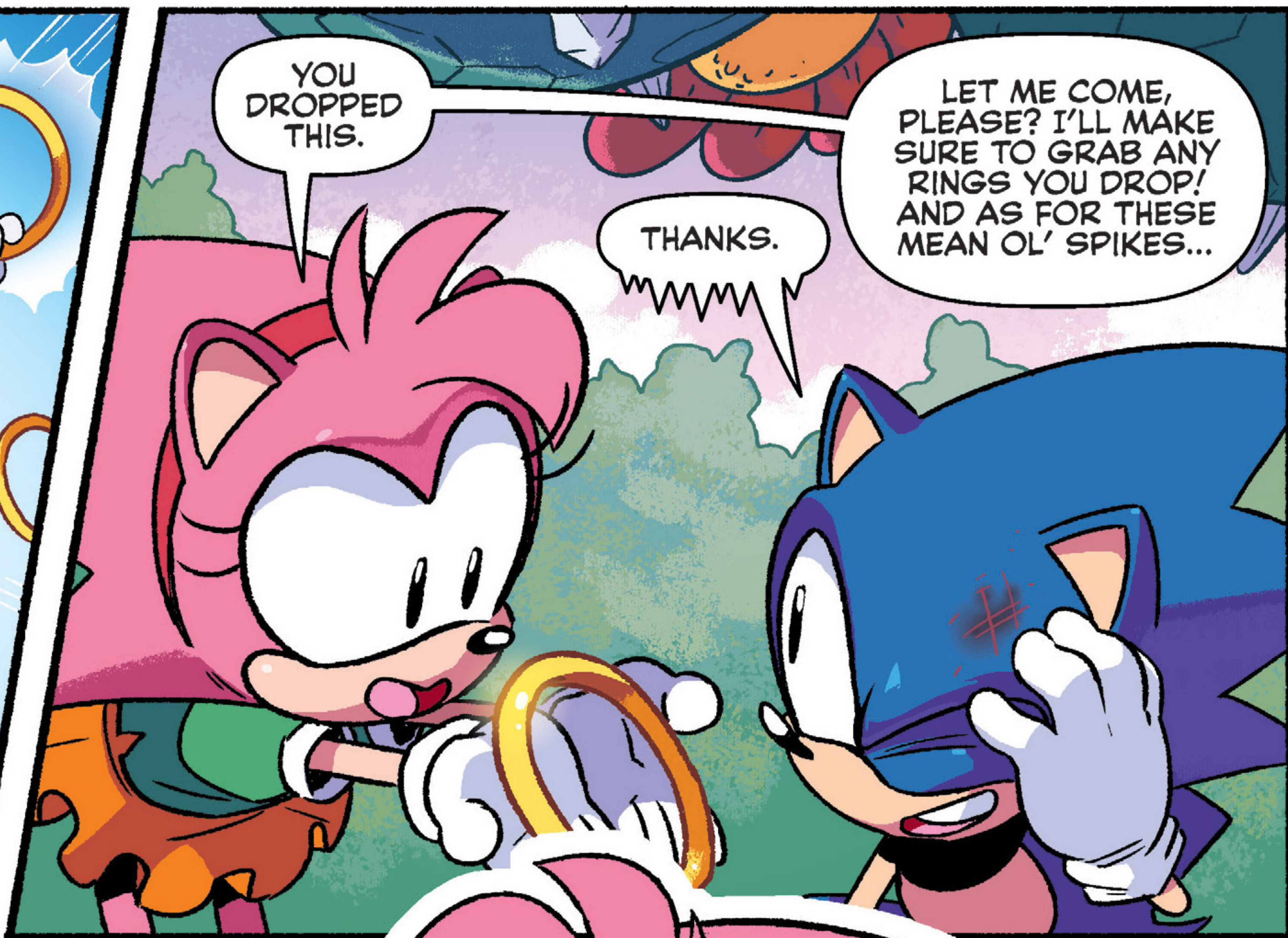
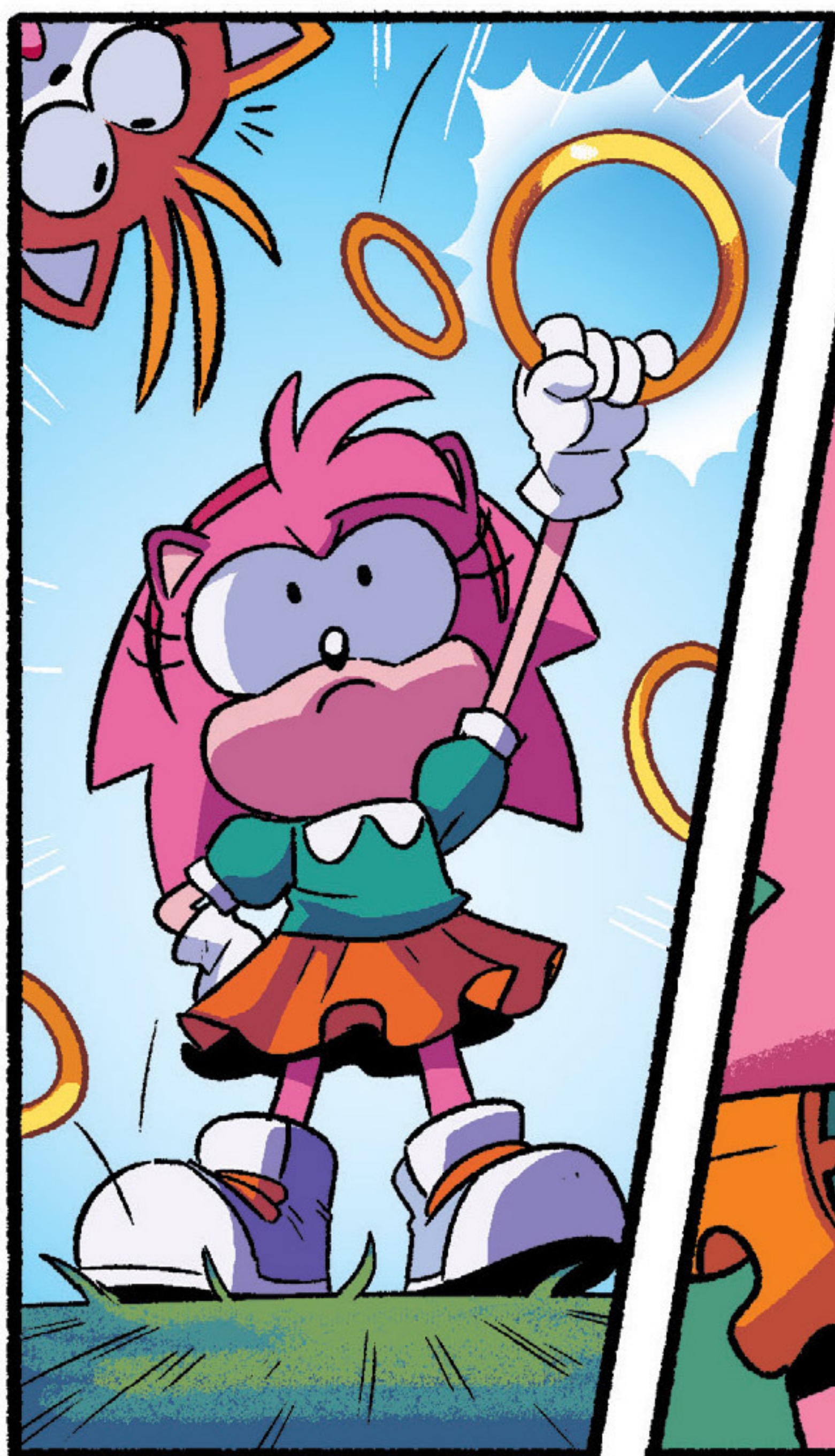
FIND ME?
WE'RE THE
ONES WHO
HEARD--

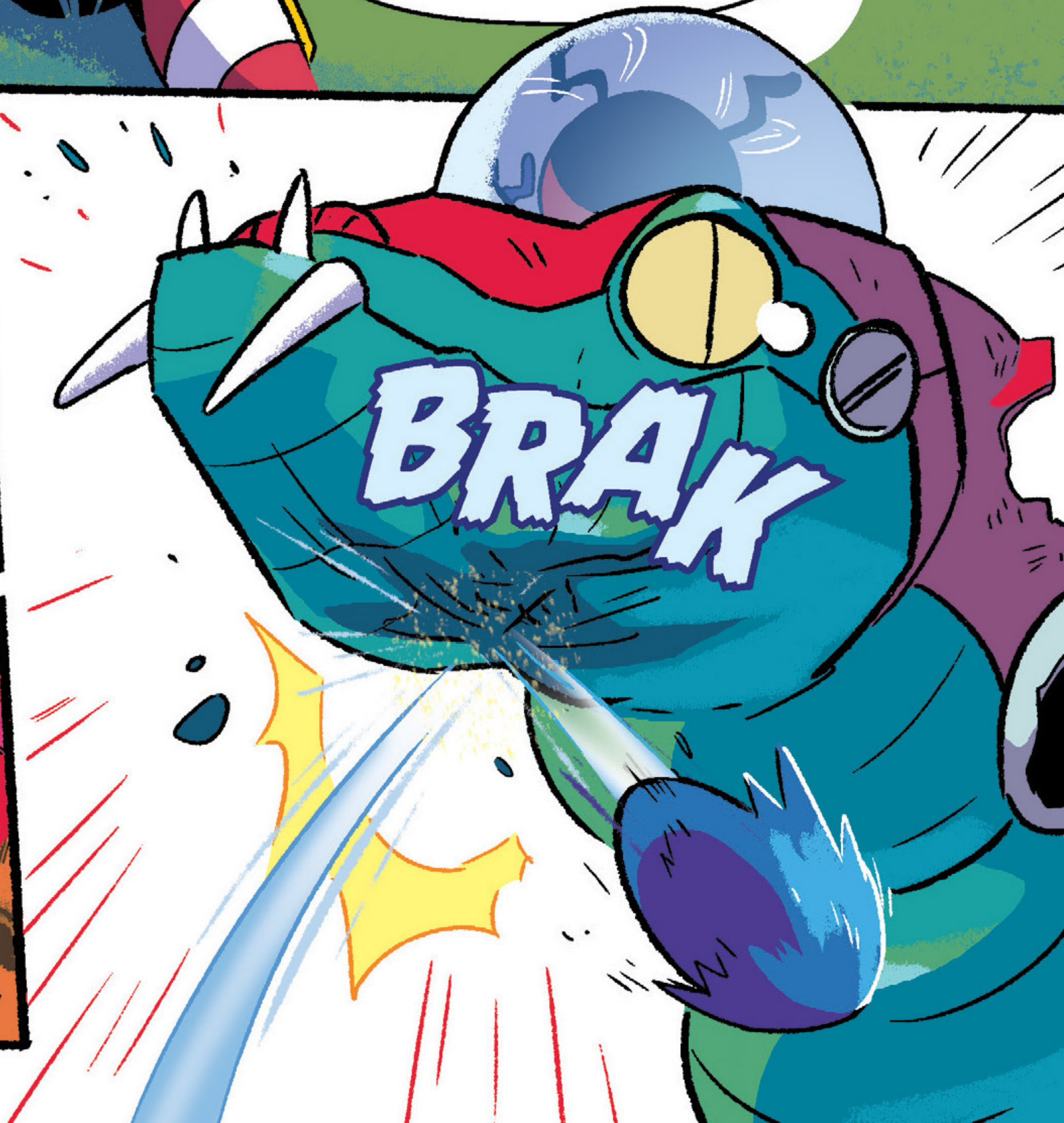
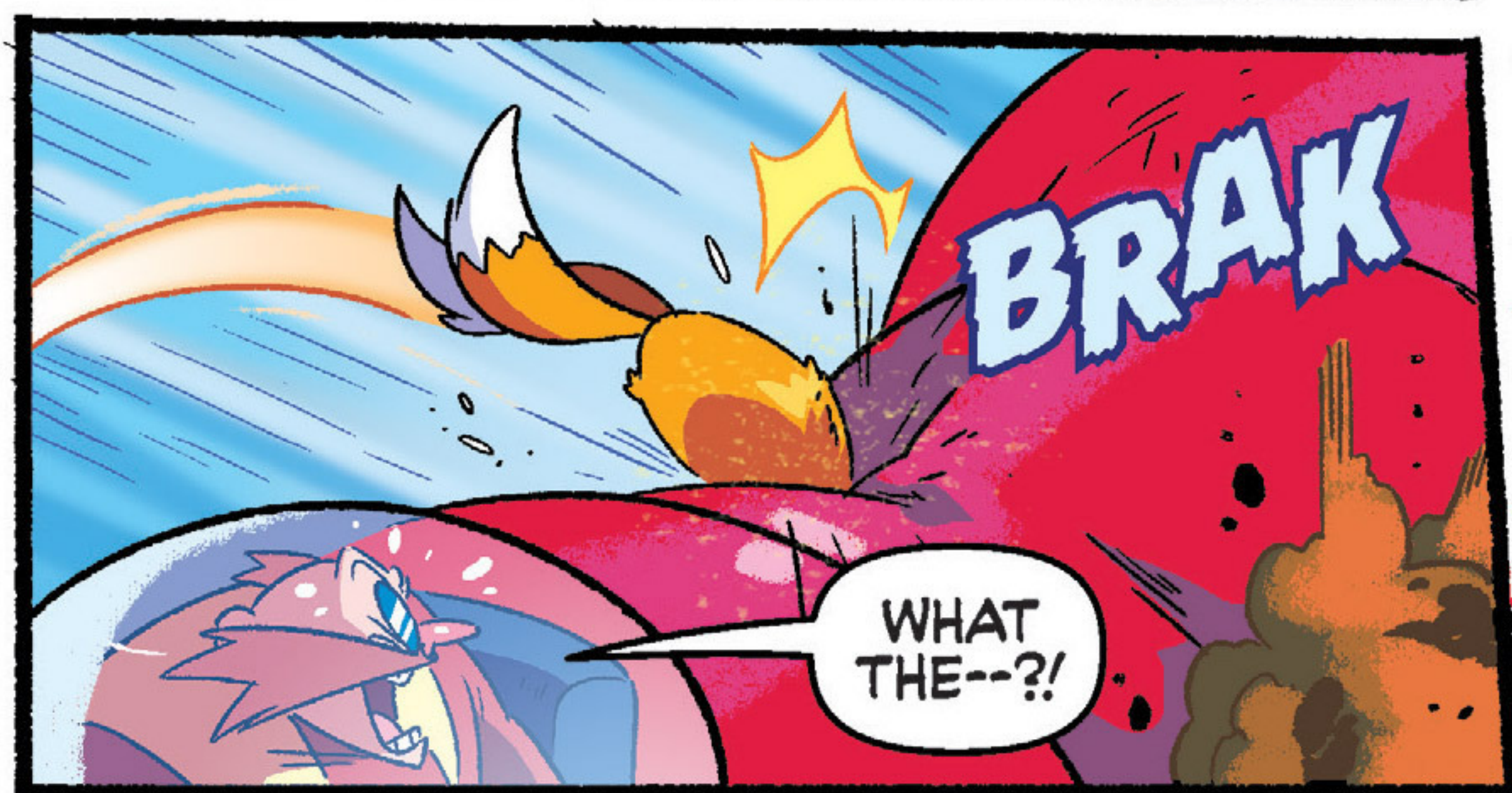
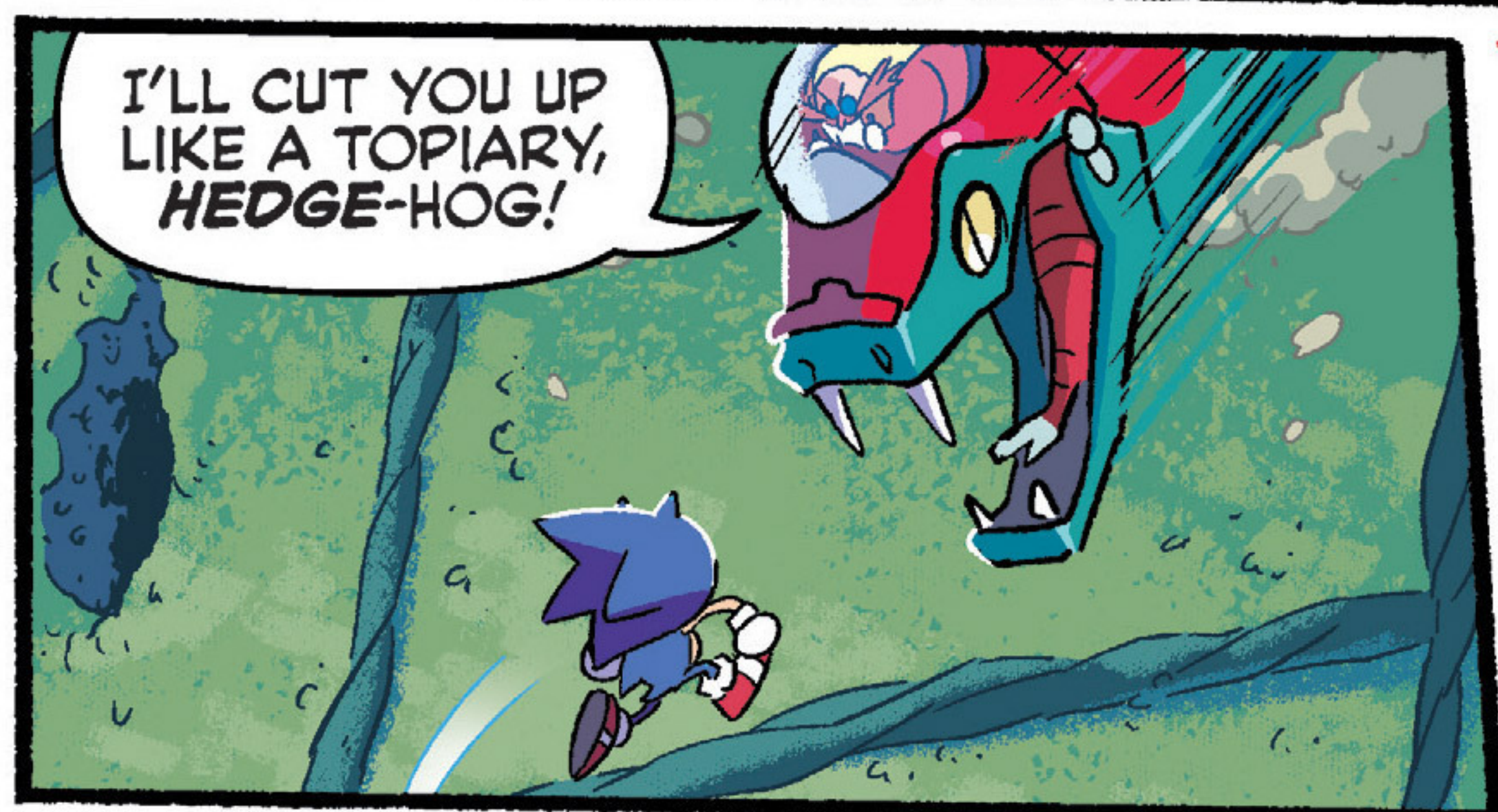
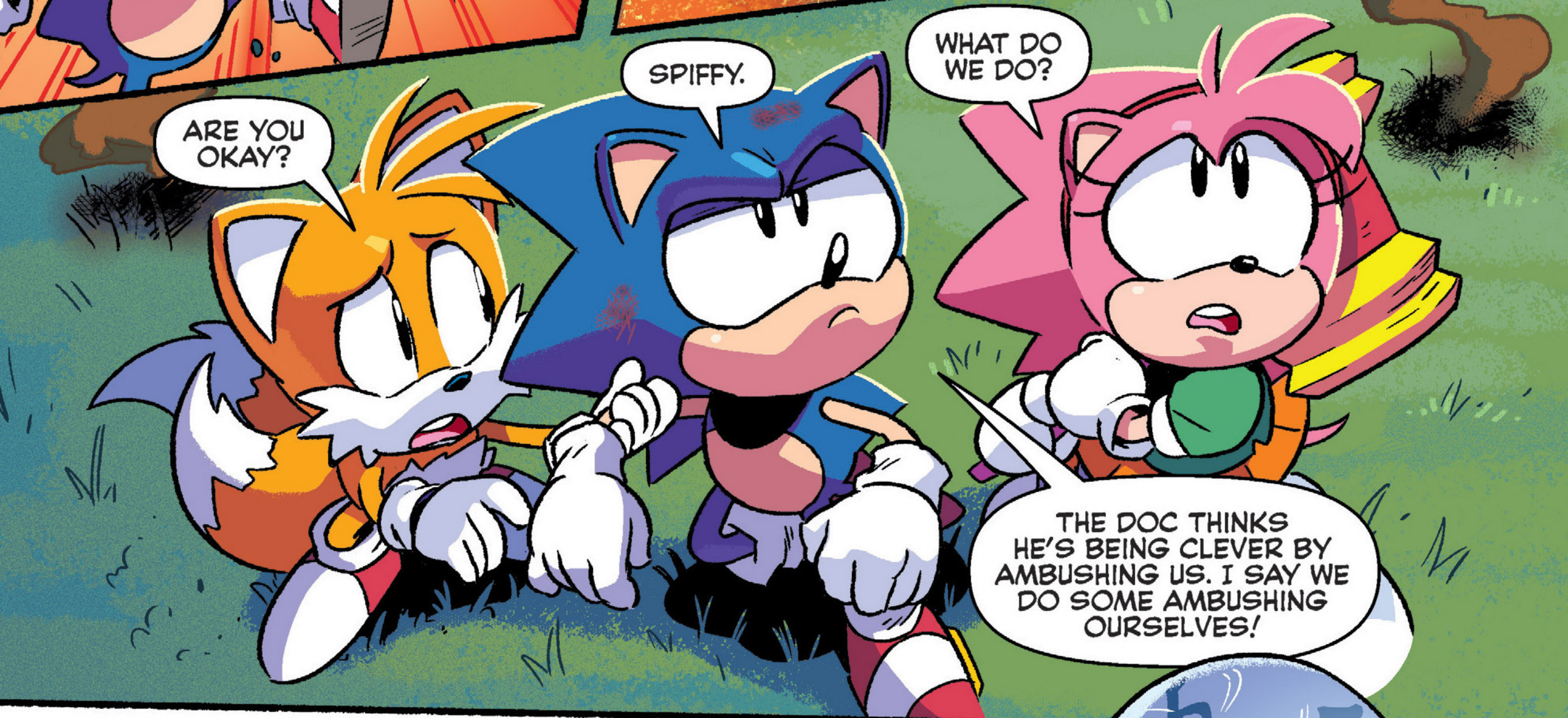
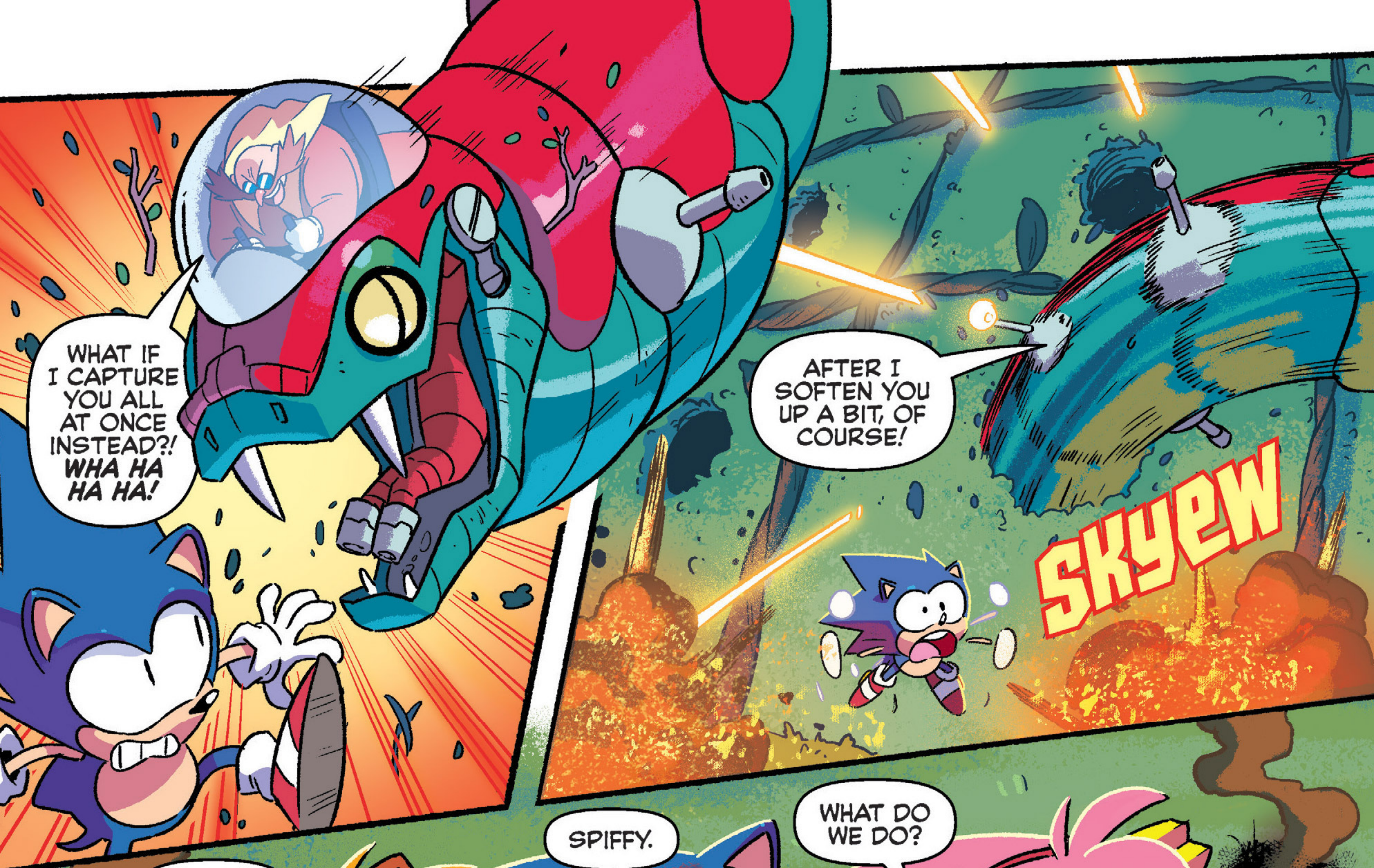
SONIC!
I *KNEW*
I'D FIND
YOU!

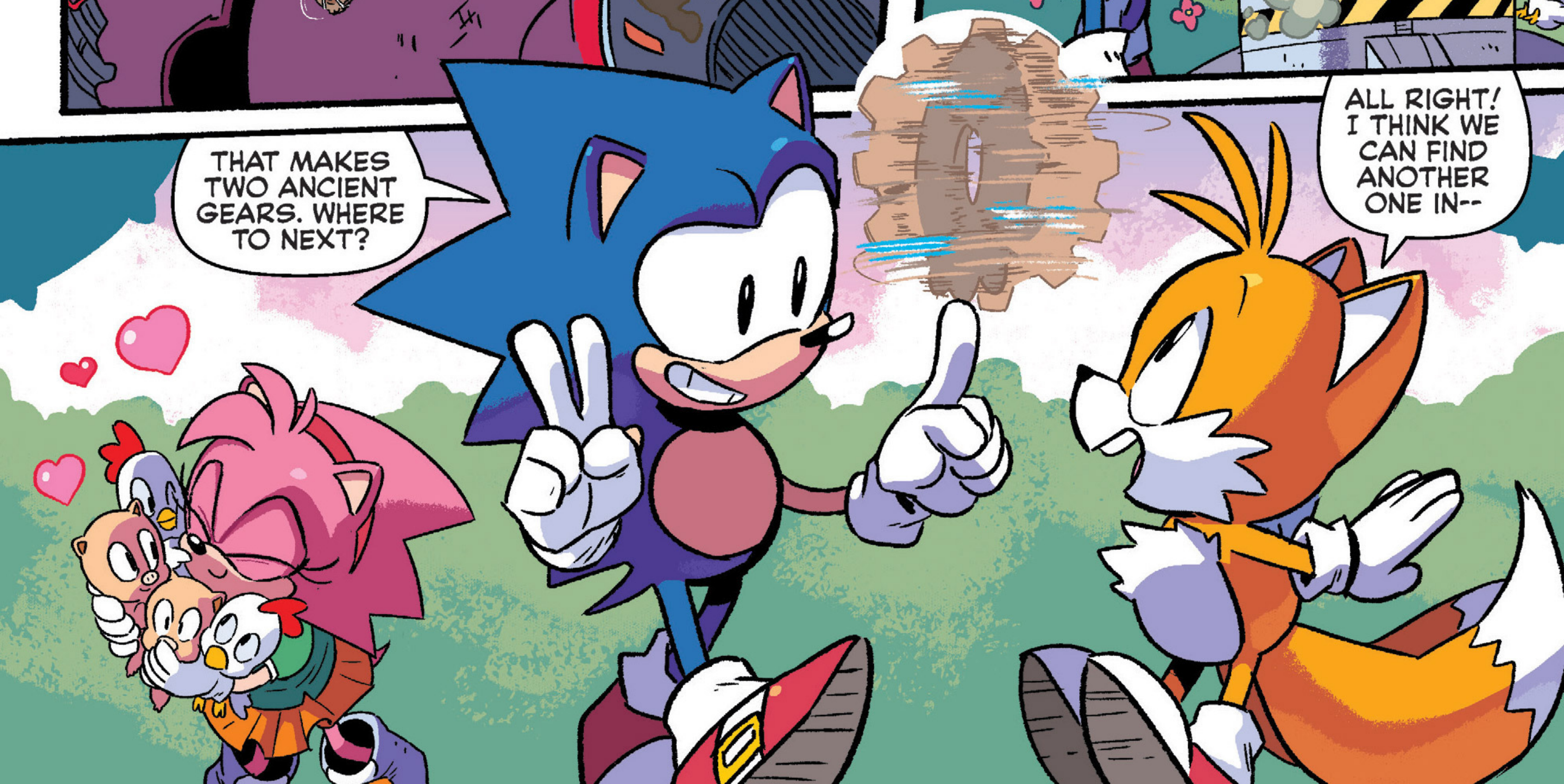
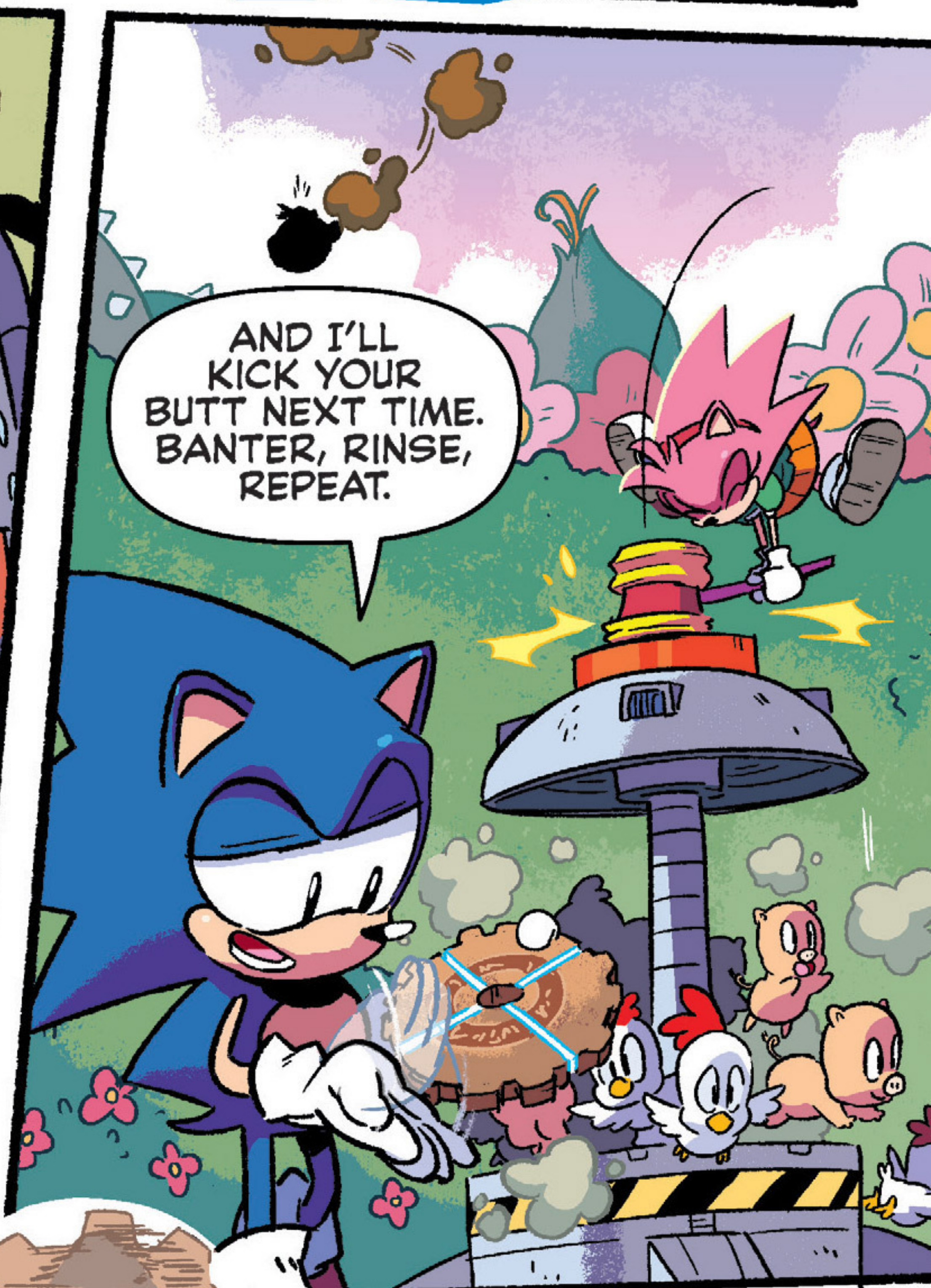
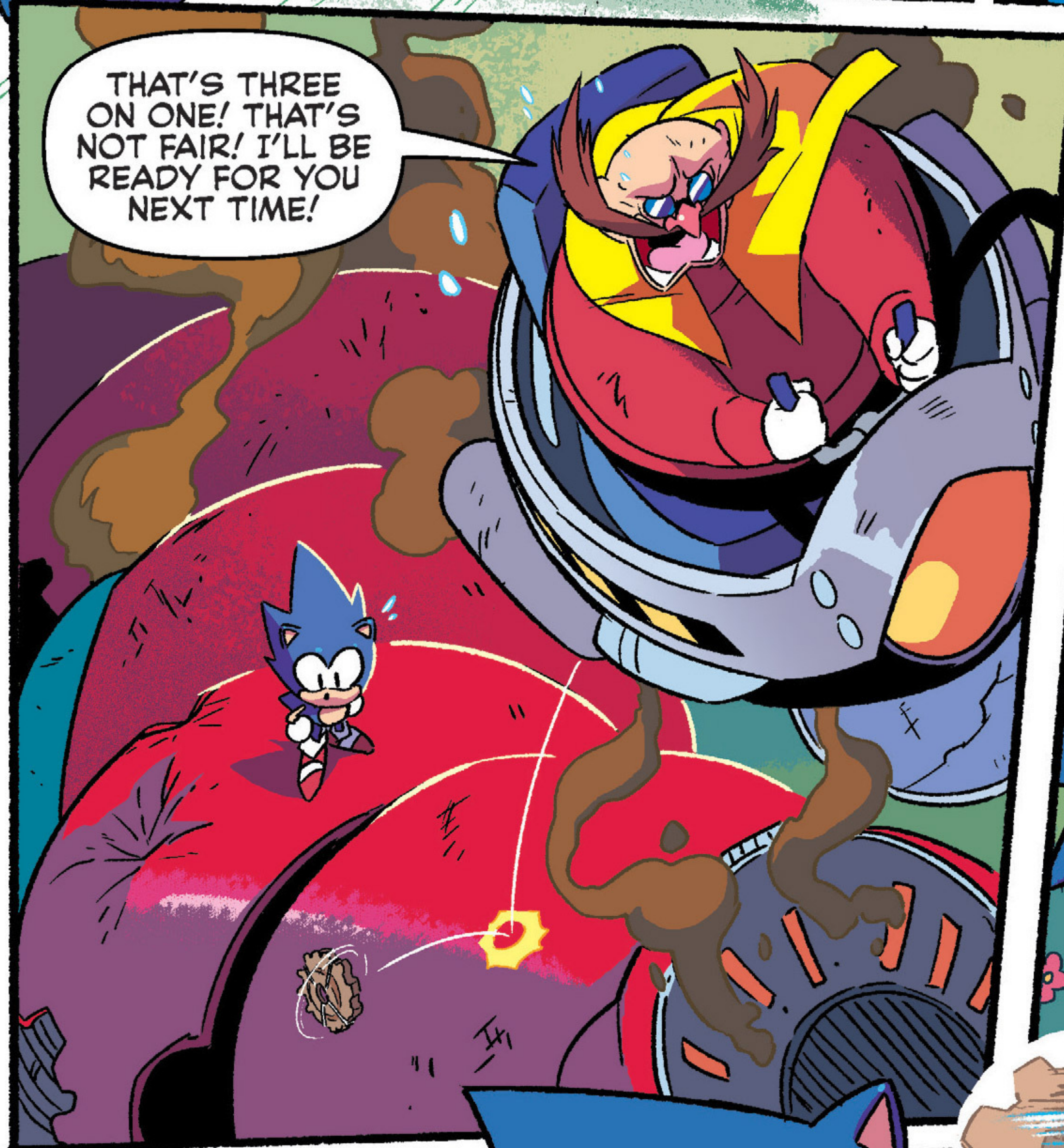
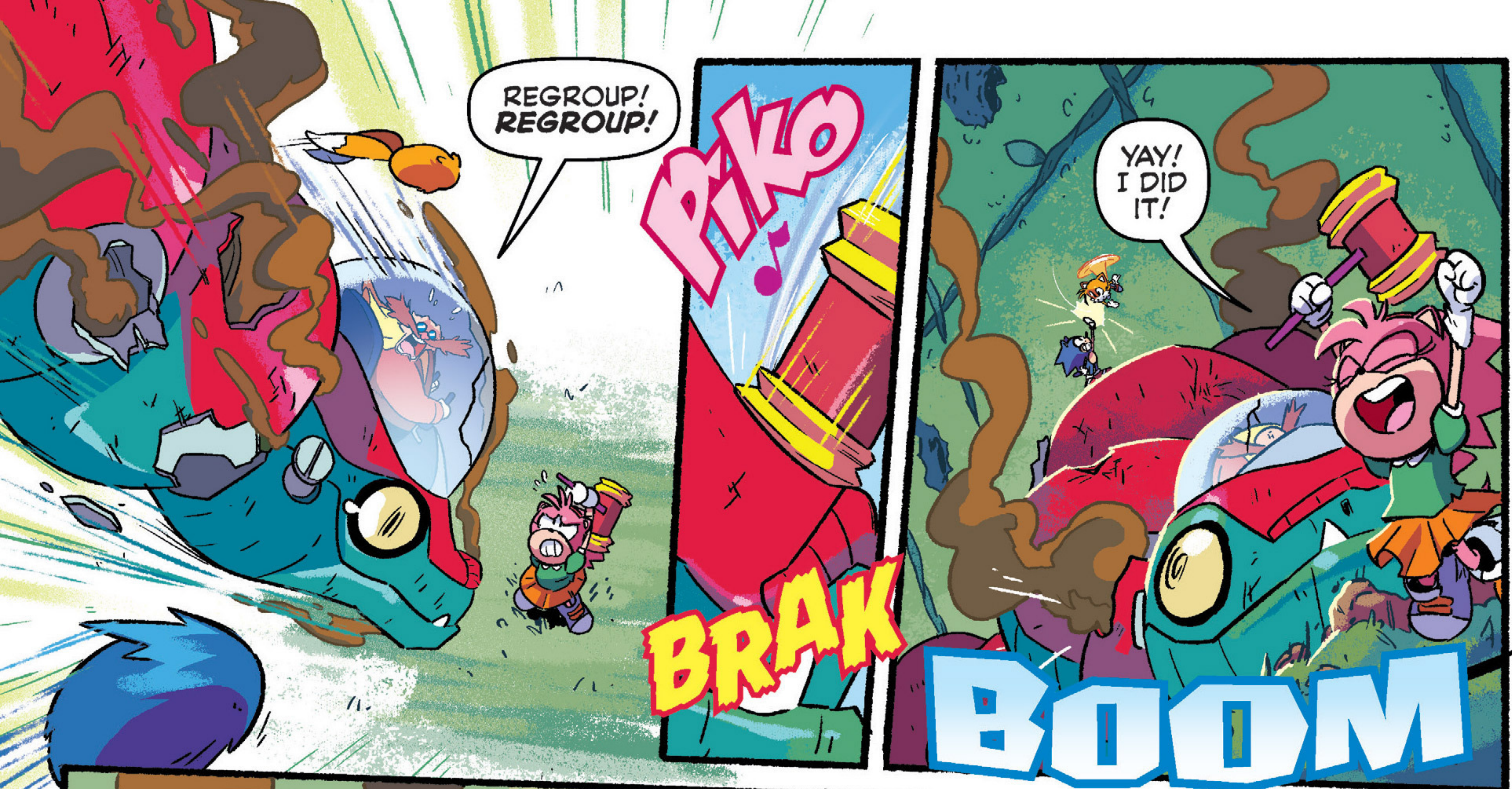
RUMBLE

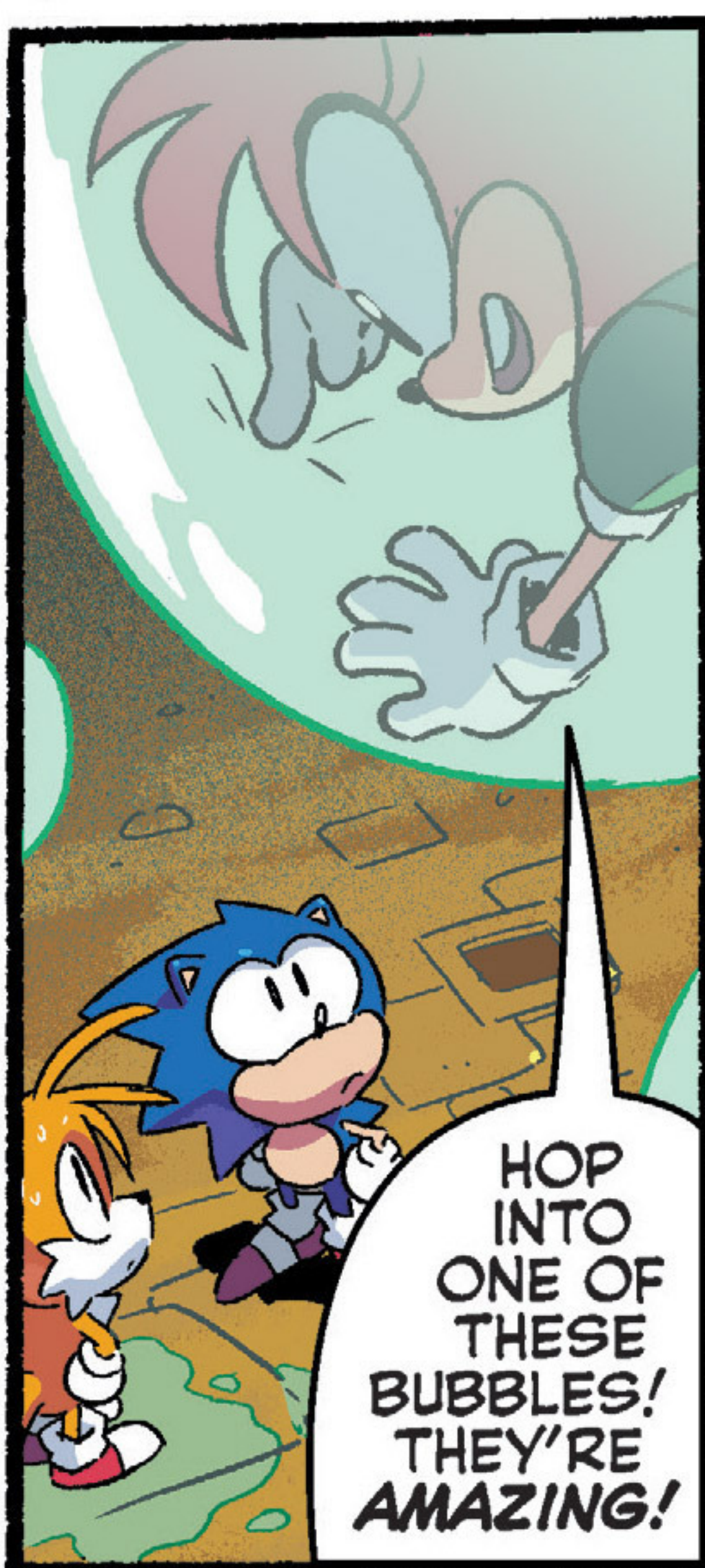
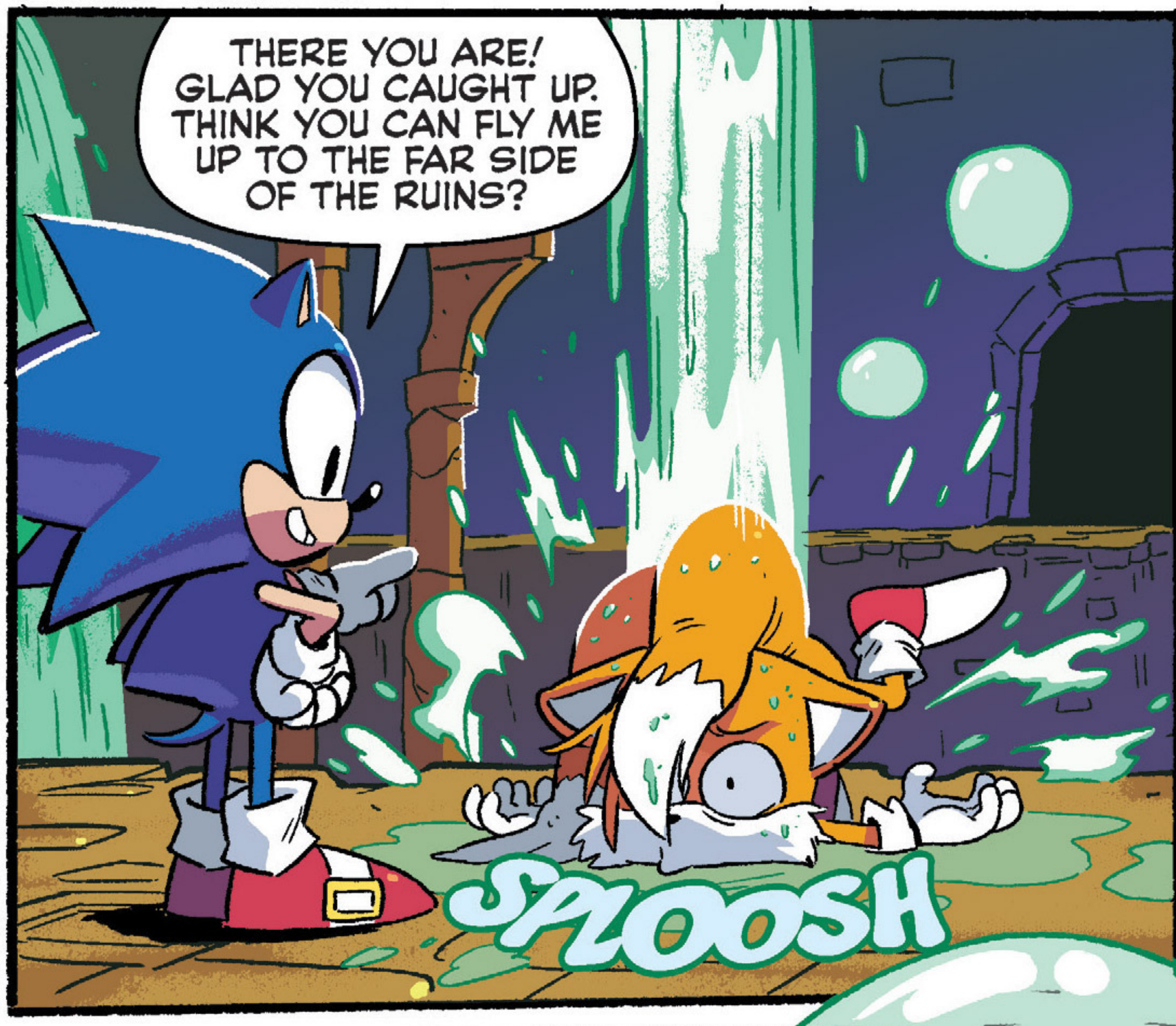
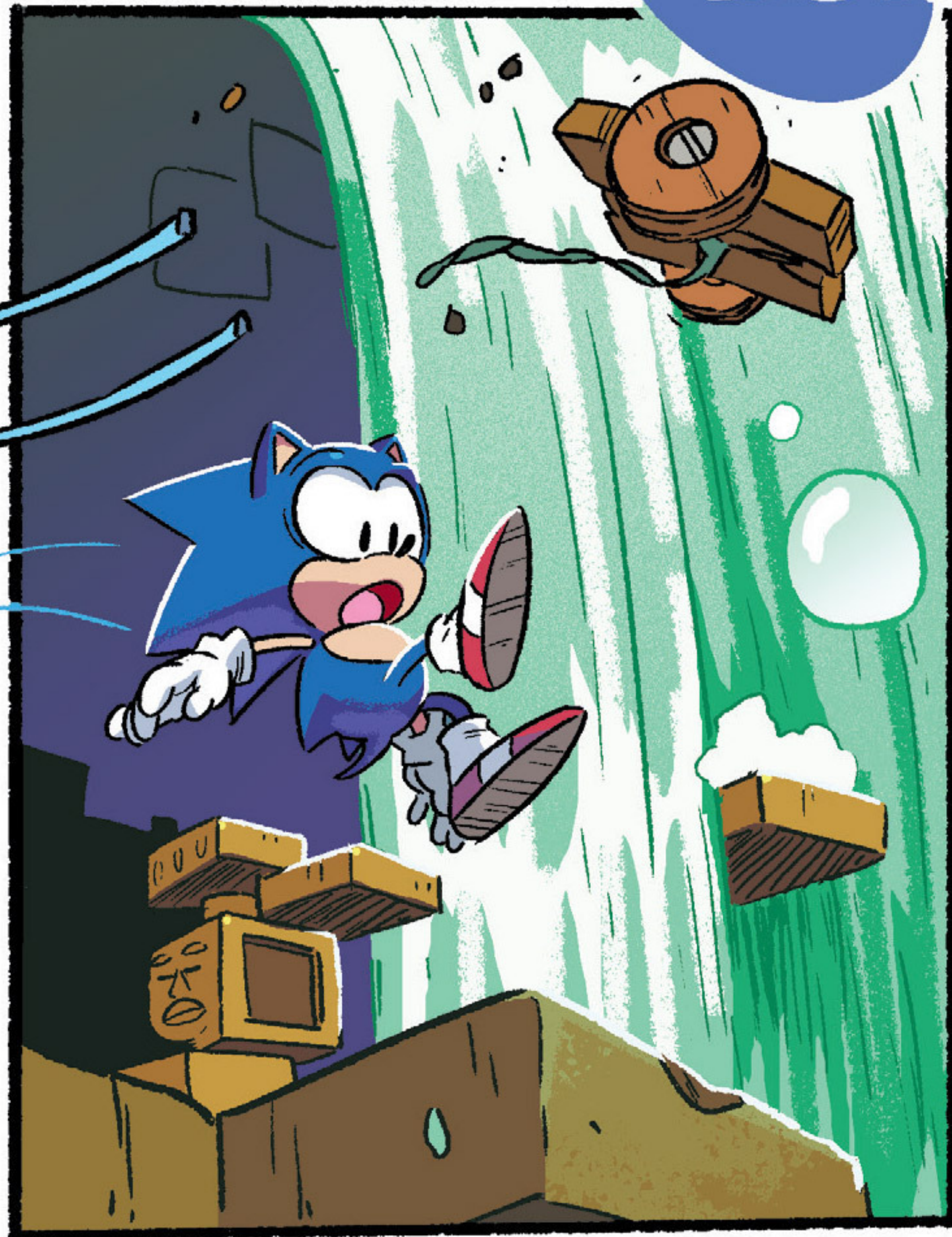
HOLD THAT
THOUGHT.

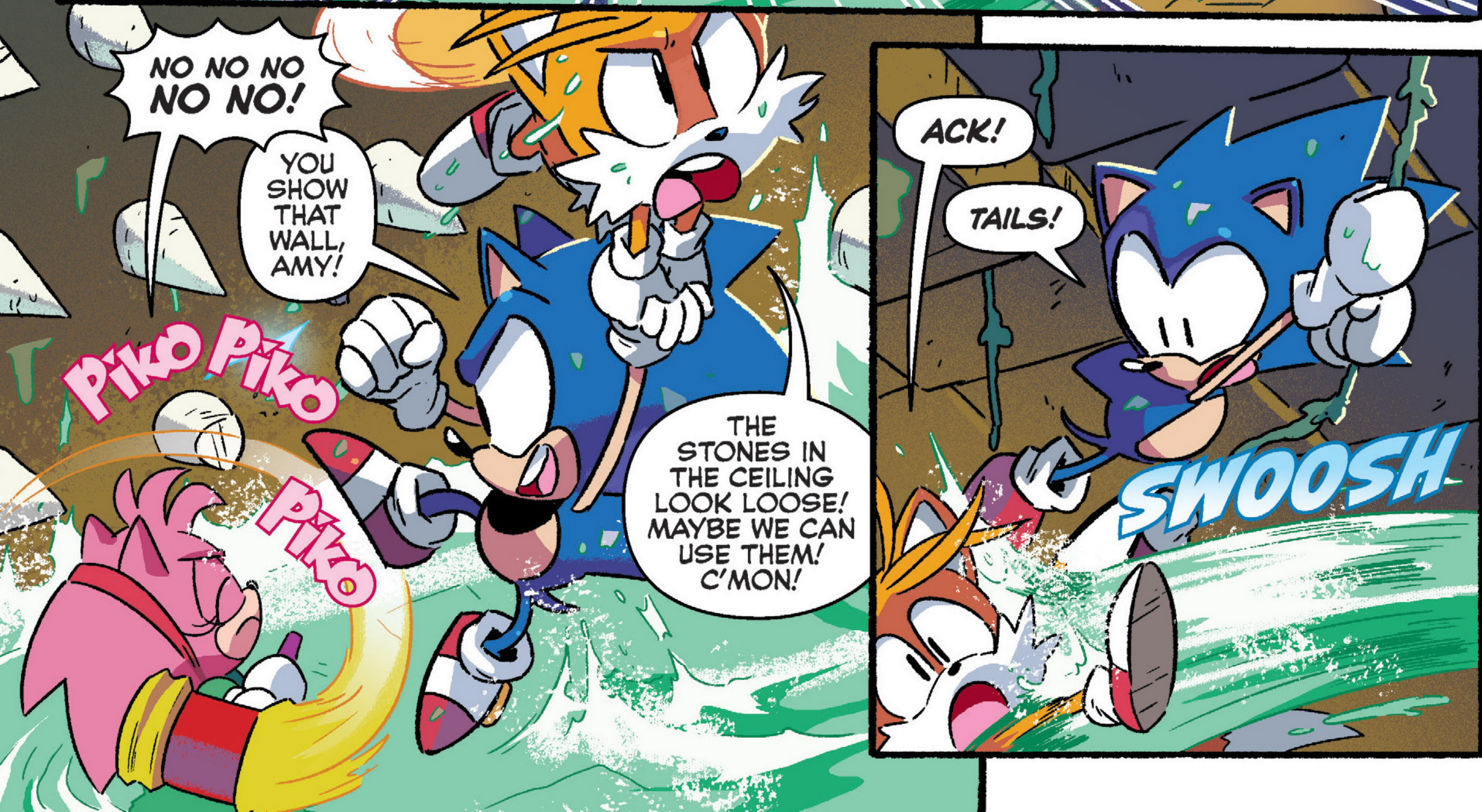
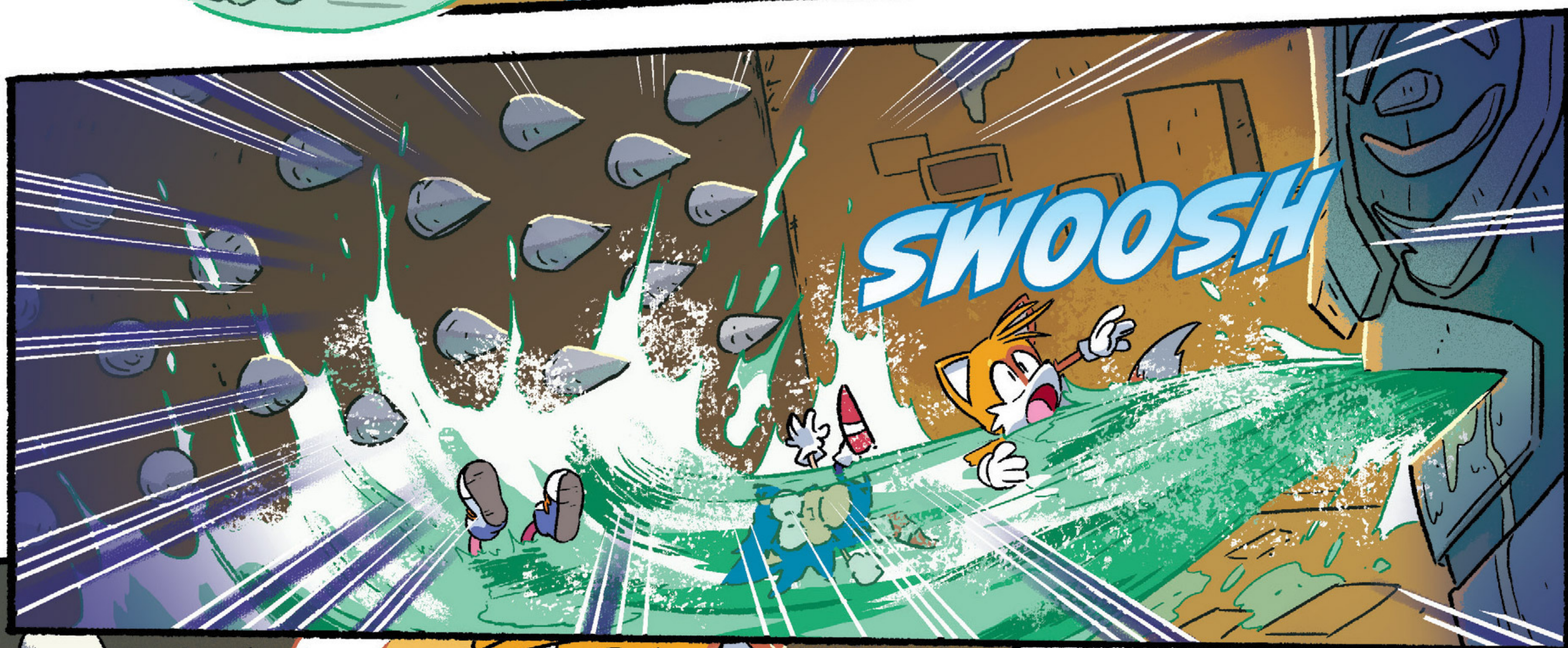
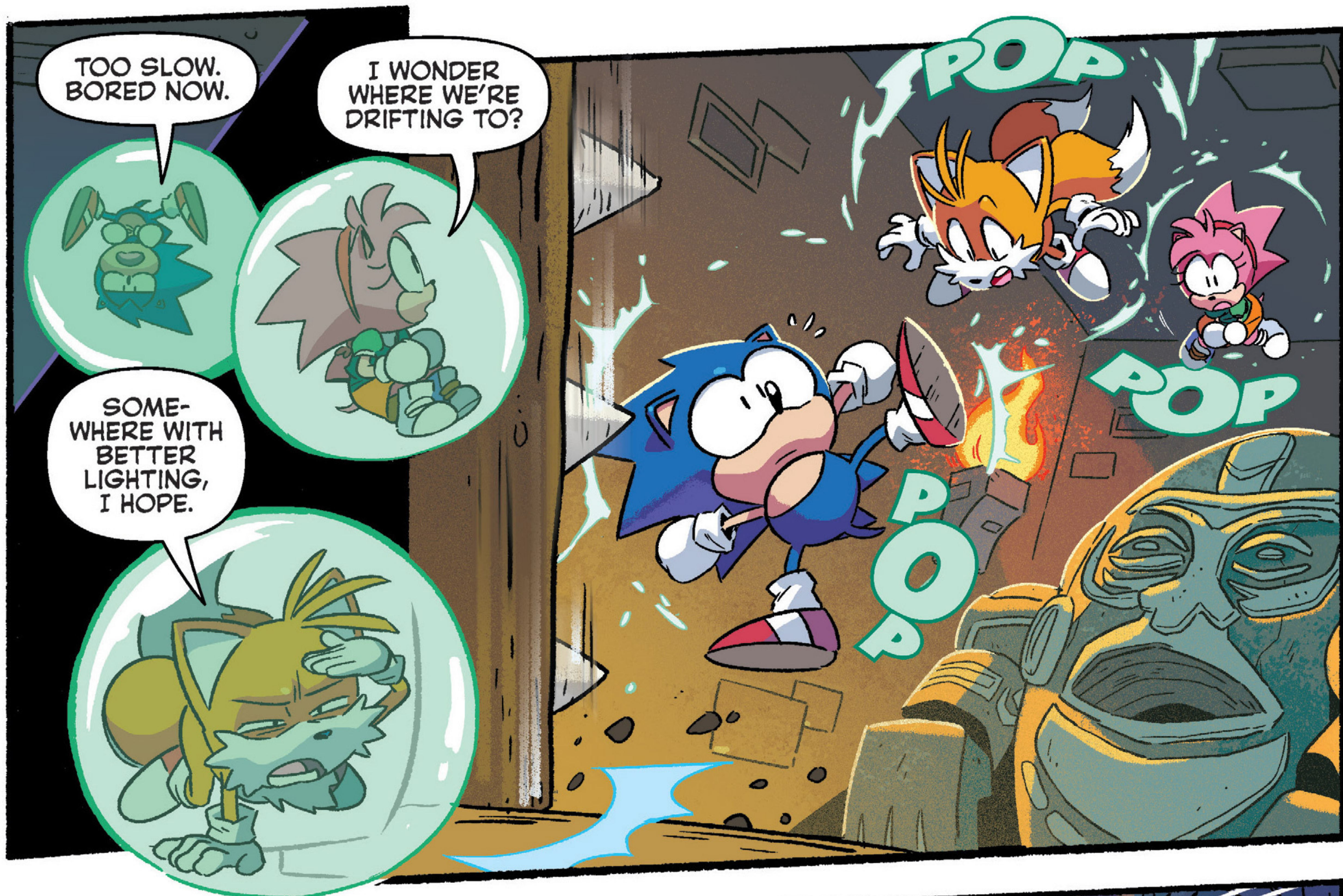


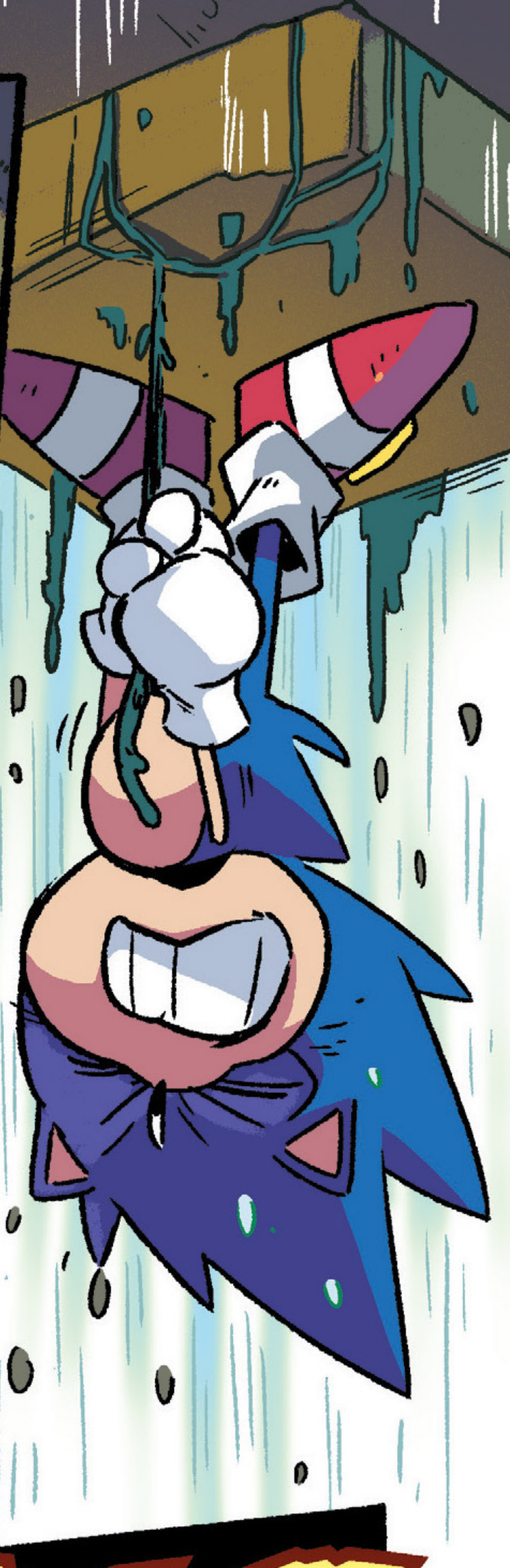
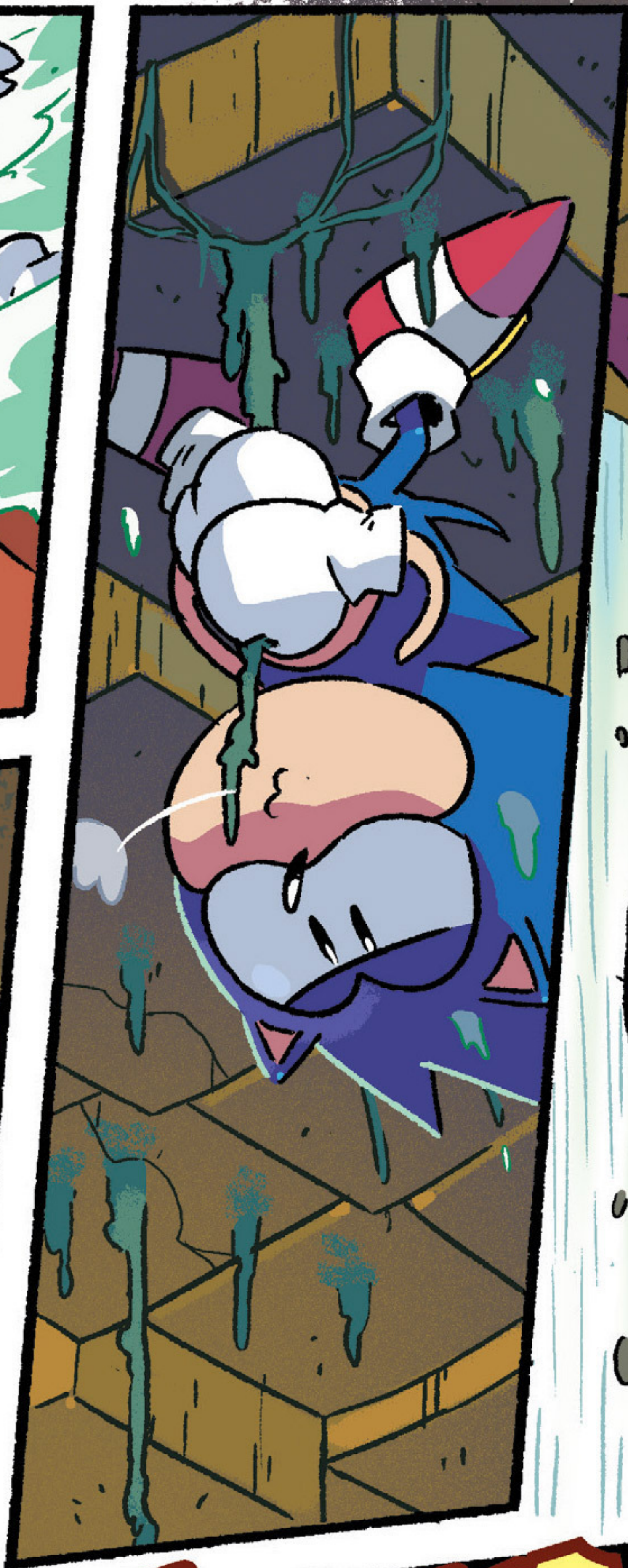
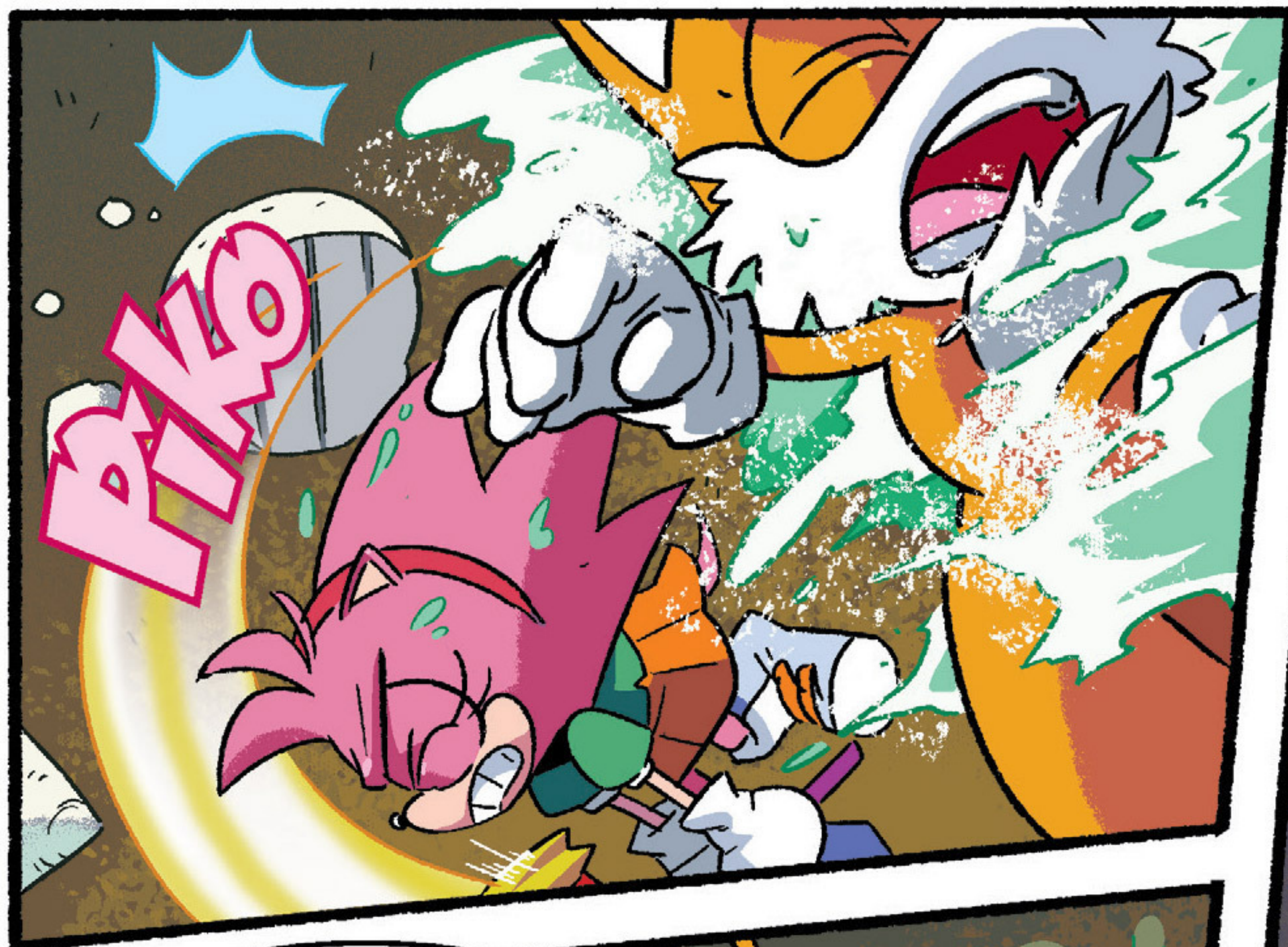






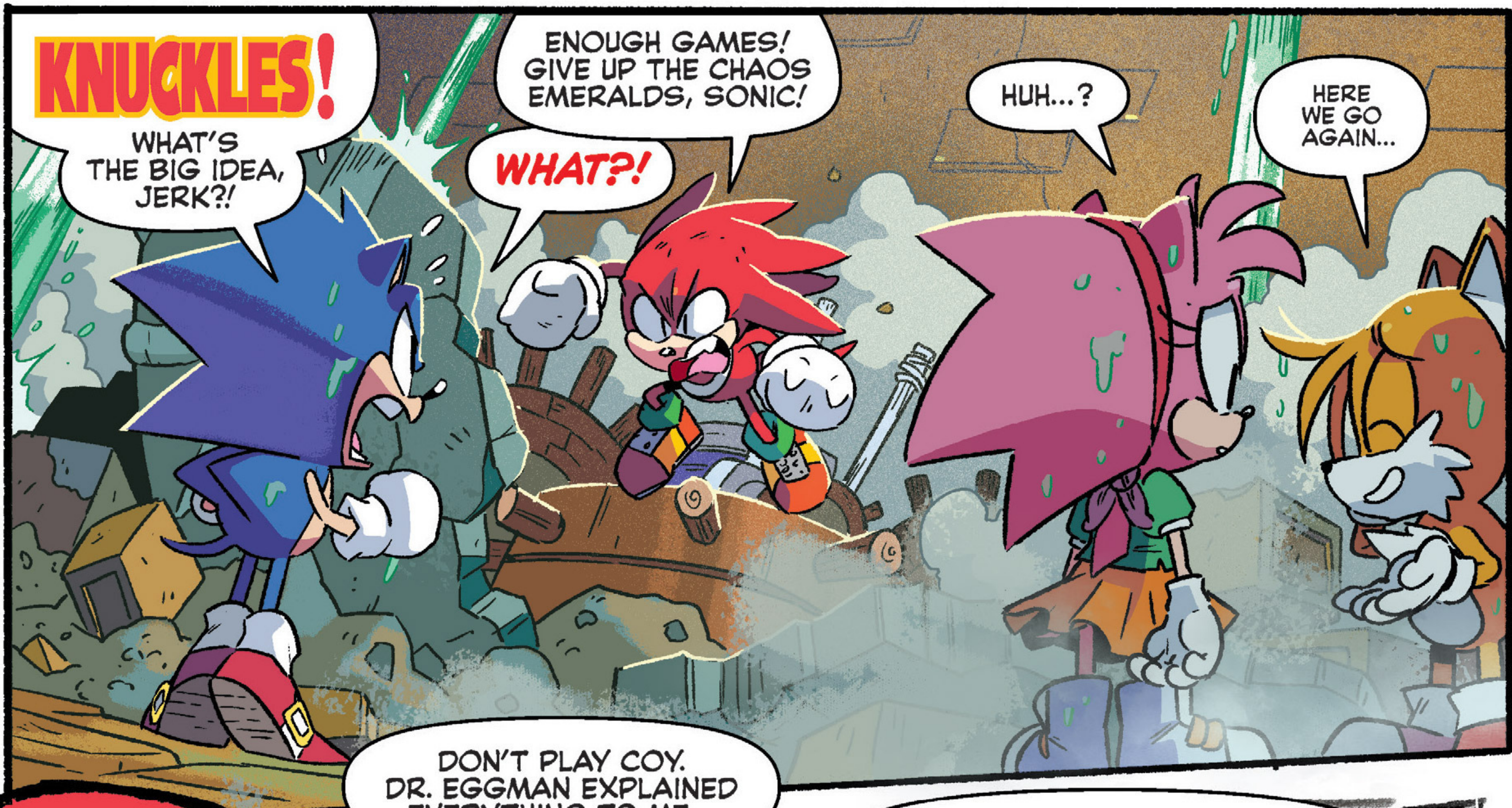






RRUMMBLE



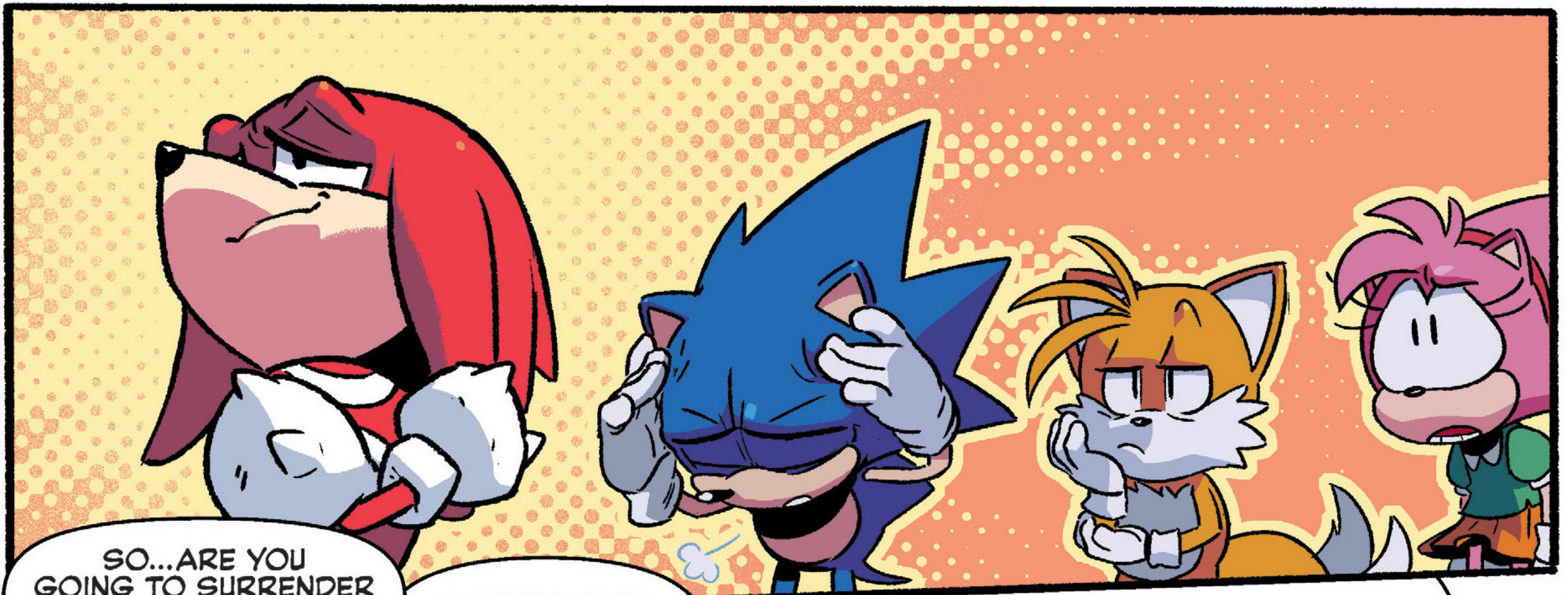


DON'T PLAY COY. DR. EGGMAN EXPLAINED EVERYTHING TO ME...

GET LOST, EGGMAN. YOU'RE NOT WELCOME HERE.

N-N-NOW JUST A MINUTE, KNUCKLES! I'M A CHANGED MAN! **REFORMED!** AND I NEED YOUR HELP! IN FACT, YOU'RE THE WORLD'S ONLY HOPE!





SO...ARE YOU GOING TO SURRENDER THE CHAOS EMERALDS OR WHAT?

I DON'T HAVE THEM. IF I DID, I'D HAVE TURNED INTO SUPER SONIC BY NOW.

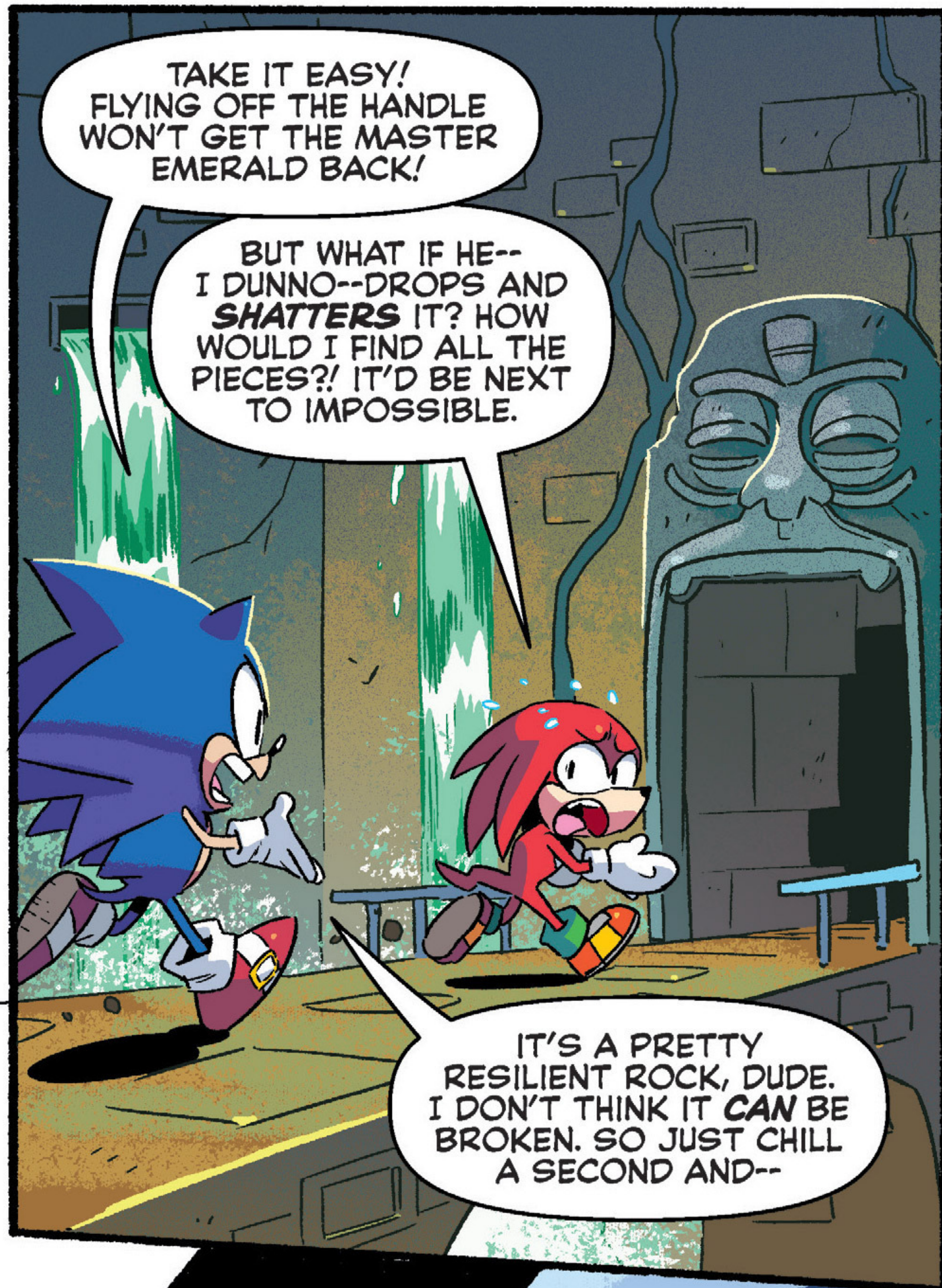
HE'S GATHERING RELICS CALLED THE "ANCIENT GEARS" TO RUN HIS NEWEST MACHINE! HE PROBABLY WANTED THE MASTER EMERALD TO POWER IT!

B-BUT EGGMAN SAID...

YOU DONE GOOFED, KNUCKLE-HEAD.



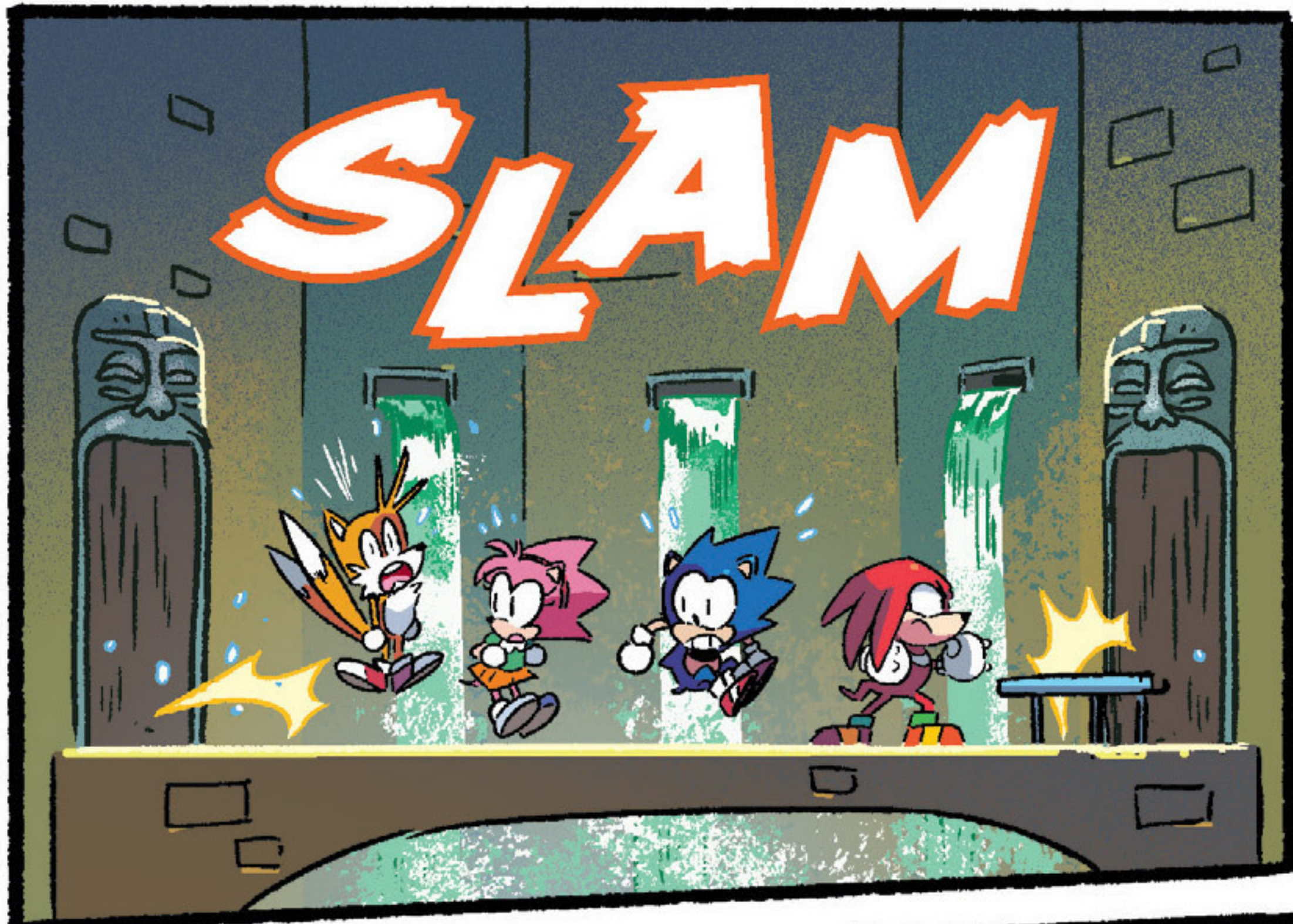
WAIT! DON'T GO ALL BY YOURSELF!



TAKE IT EASY!
FLYING OFF THE HANDLE
WON'T GET THE MASTER
EMERALD BACK!

BUT WHAT IF HE--
I DUNNO--DROPS AND
SHATTERS IT? HOW
WOULD I FIND ALL THE
PIECES?! IT'D BE NEXT
TO IMPOSSIBLE.

IT'S A PRETTY
RESILIENT ROCK, DUDE.
I DON'T THINK IT **CAN** BE
BROKEN. SO JUST CHILL
A SECOND AND--



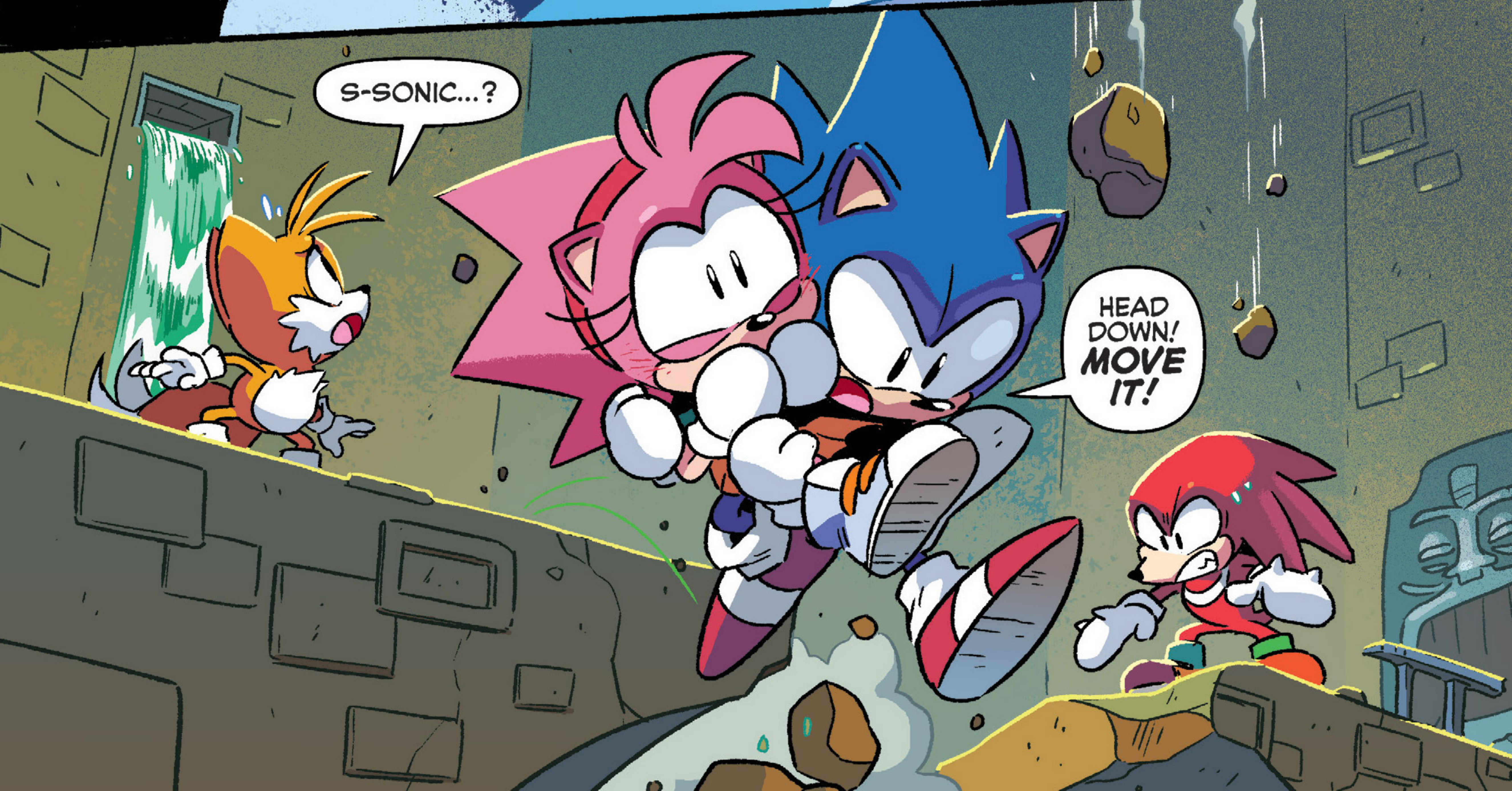
SLAM



OH-HO-HO!
REST ASSURED,
MY GULLIBLE FRIEND,
I'M TAKING EXTRA
GOOD CARE OF
THE MASTER
EMERALD!

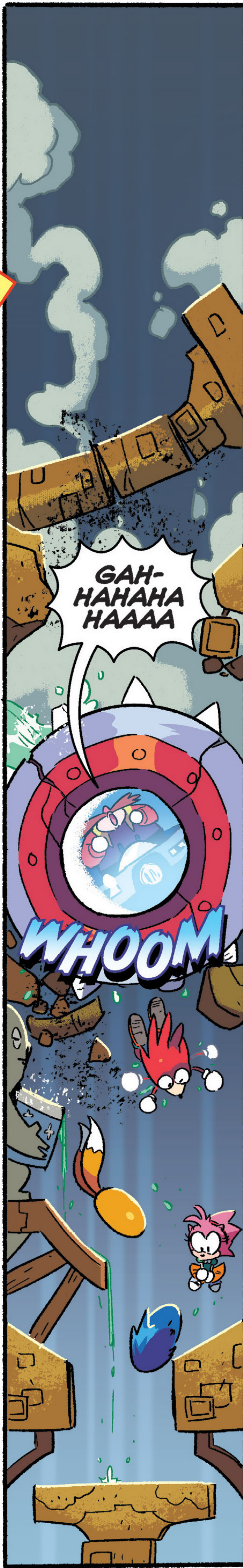


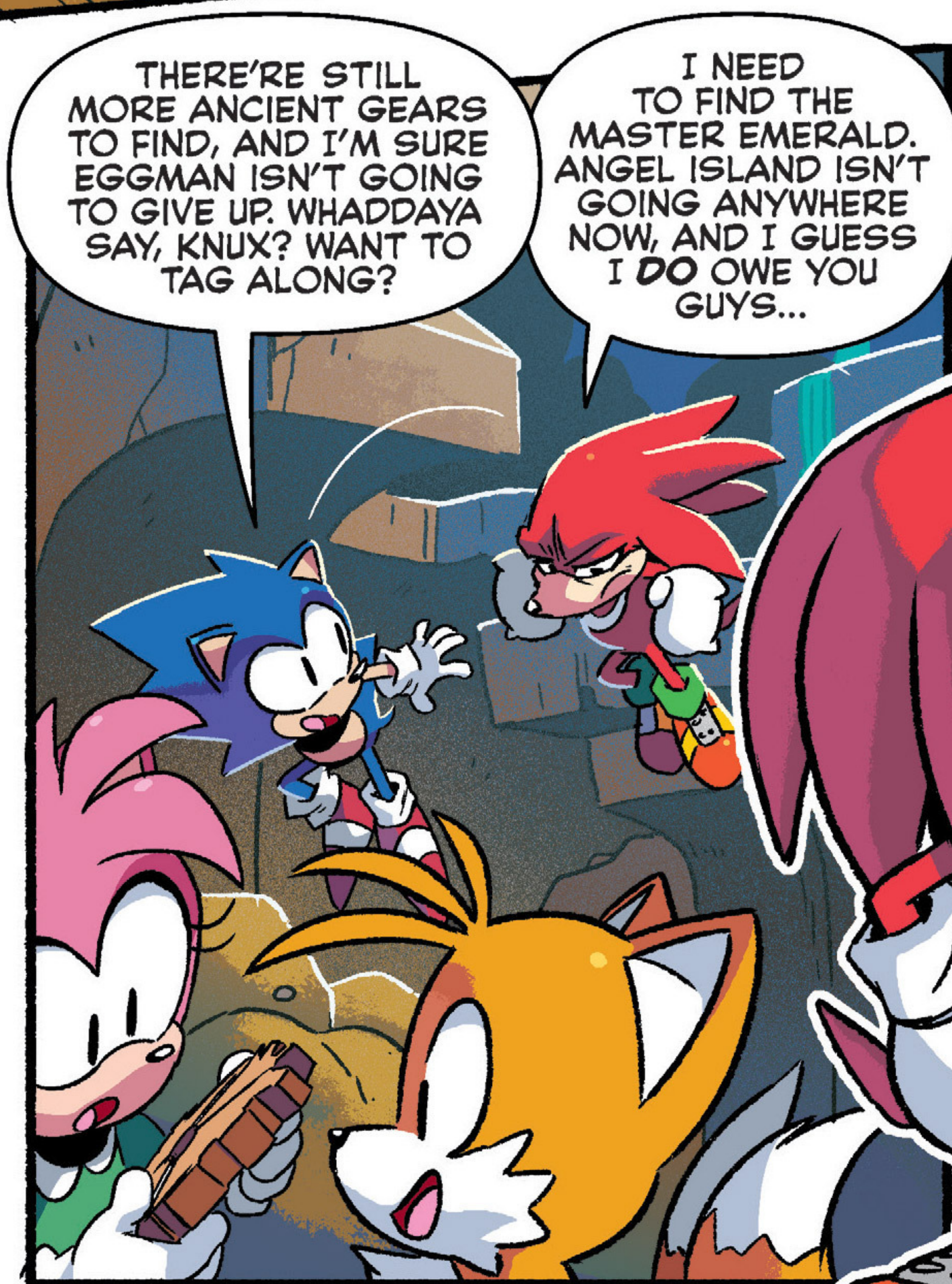
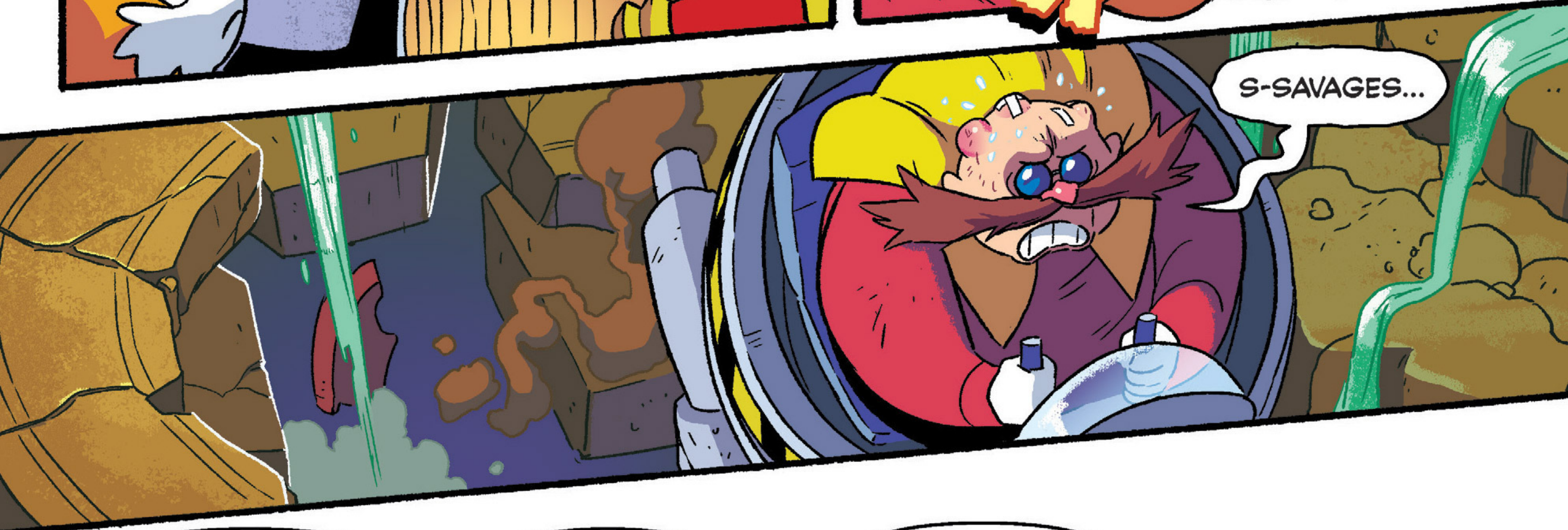
AND
NOW I'M
GOING TO
TAKE CARE
OF ALL OF
YOU!



S-SONIC...?

HEAD
DOWN!
**MOVE
IT!**





POOMF

LET'S GO,
GUYS! THERE'S
MORE ADVENTURES
TO BE HAD!

THANKS FOR JOINING US ON THIS
ALL NEW CLASSIC ERA ADVENTURE!
THE ADVENTURE CONTINUES IN
SONIC MEGA DRIVE--THE NEXT LEVEL--
COMING THIS FALL!

UNTIL THEN, YOU CAN CATCH
EVEN **MORE** SONIC GOODNESS WITH
SONIC THE HEDGEHOG, SONIC UNIVERSE,
SONIC SUPER DIGEST AND THE
GRAPHIC NOVEL LIBRARY!

Letter from *the* EDITOR

Editorial commentary that has been classically trained!



CREATIVE TEAM GOT THROUGH ACT ONE!

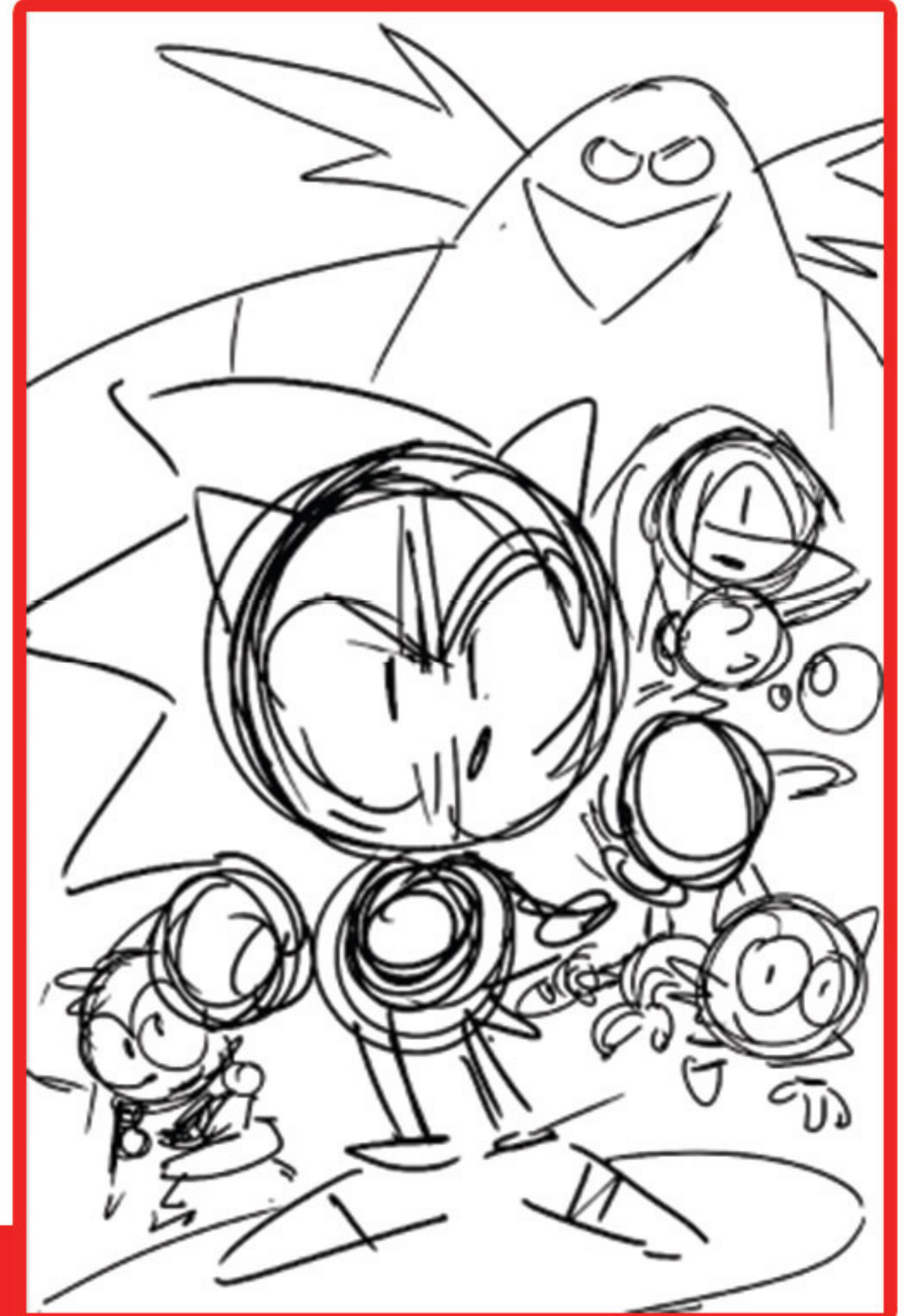
Hey, Sonic fans! Was that a blast or what?! Whether you are a hardcore Sonic fan, Sonic comic reader or just getting into the Sonic franchise for the first time, it is our hope that *Sonic: Mega Drive* was as fun and exciting for you as it was for us!

This year marks the 25th Anniversary of the Blue Blur, and we wanted to make sure we did something extra special for our boy. What better way to honor Sonic than by going back to his roots and putting a new spin on it?

Sonic comics writer Ian Flynn knows Sonic.

I mean he REALLY knows

Sonic. When I called Ian about doing a special “Classic”-styled story, he pretty much had it figured out already. We would tell the story of a lost game in Sonic’s history. Something familiar, but new. When the script came in, I had a big dumb grin on my face the whole time I was reading it, and I just kept thinking, “he nailed it!”



ABOVE AND RIGHT: Sonic takes center stage in these cover thumbnail sketches by *Sonic: Mega Drive* artist Tyson Hesse! The top-most image served as the model for the final cover.



Of course, a comic isn’t much of a comic without the artwork. It was a no-brainer to have Tyson Hesse, Matt Herms and Jack Morelli aboard this Classic Sonic bandwagon. Tyson’s expressiveness and high energy fit the story to a T. From the moment Tyson sent in his character studies (as seen on this very page) I knew we were in for a real treat. Partnered with the gorgeous and vibrant colors of Matt and the crisp and dynamic lettering from Jack, the world of *Mega Drive* was brought to life.



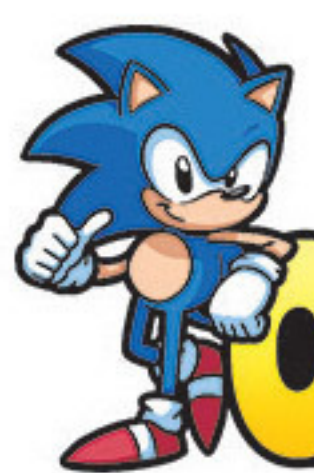
Words cannot describe how proud I am of this team. Thank you all. I’m looking forward to what the Next Level brings! Also, a very special thanks to those at SEGA for their help, support and kindness on this very special project.

Finally, a big THANKS to you, the fans!
We do it for you!

Vin
2016

– Vincent “Vin” Lovallo
Editor



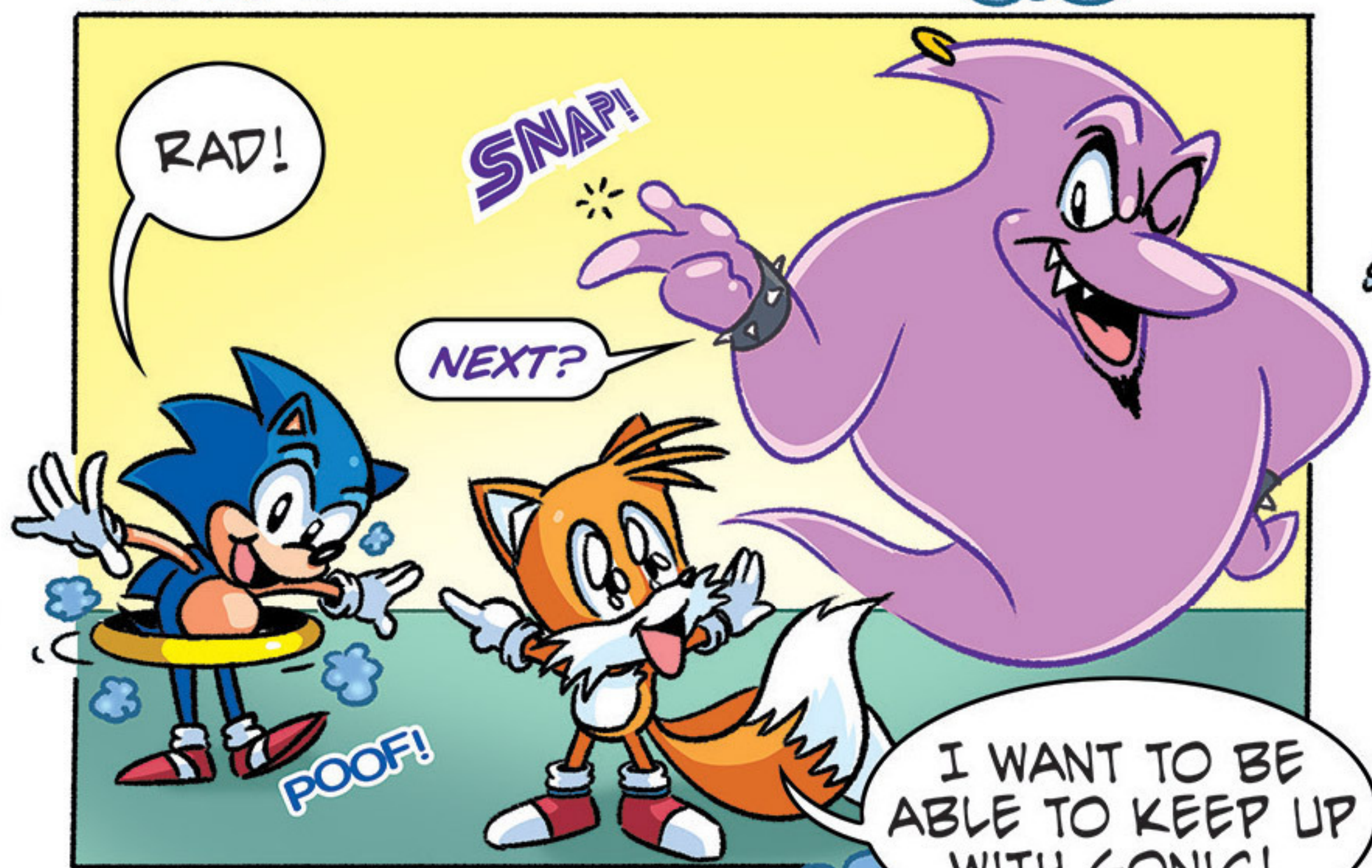
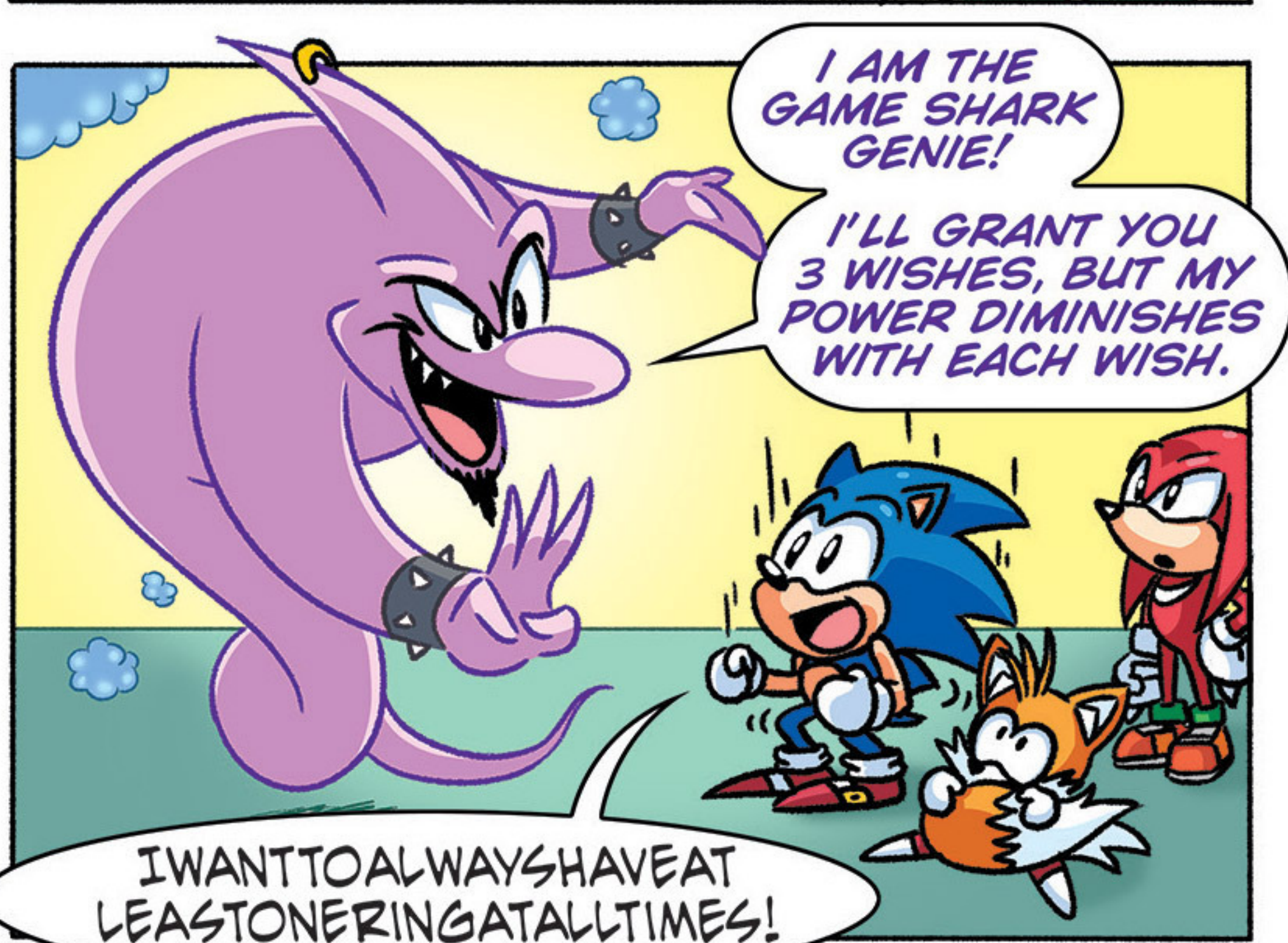


OFF PANEL

PROUDLY PRESENTS:

SECRET - ORIGINS - & KNUCKLES

SCRIPT: RON CACACE ART: VINCENT LOVALLO



POOF!!!

SONIC 3

Sonic The Hedgehog

& KNUCKLES

THE END

SONIC™

- MEGA DRIVE -

THE NEXT
LEVEL»»



TO BE CONTINUED...

...NOVEMBER 2016



Sonic spins into a brand new, Classic-styled, *SUPER SPECIAL* one-shot *Mega Drive*! Join Sonic, Tails, Knuckles and Amy Rose on a brand new adventure—set after the fall of the Death Egg!

The nefarious Dr. Eggman is trying to build a new engine of destruction: the *MEGA DRIVE*, and it's up to Sonic and his whole crew to stop the mad doctor and save the day! Join Sonic and his friends in this special commemorative issue celebrating the **25th Anniversary of the Blue Blur!**

SONIC™

- M E G A D R I V E -

Archie
ACTION!
ARCHIECOMICS.COM

SEGA®

